

DISCRETE OPTIMIZATION

3.4 IP MODELS

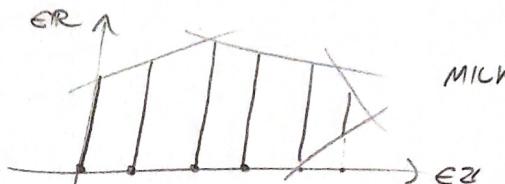
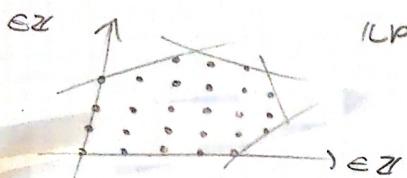
Def A mixed integer linear programming (MILP) problem is

$$\begin{array}{ll} \text{min } & \sum z \\ \text{st } & Ax \leq b \\ & z \in \mathbb{Z}^{m_1} \times \mathbb{R}^{m_2} \end{array} \quad \left(\begin{array}{l} A \in \mathbb{Z}^{m \times (m_1+m_2)} \\ z \in \mathbb{Z}^{m_1+m_2} \\ b \in \mathbb{Z}^m \end{array} \right)$$

integer part
(m_1 vars in \mathbb{Z}) mixed part
(m_2 vars in \mathbb{R})

If $-x_j \in \mathbb{Z}, t_j$ then we just call it ILP (integer linear program)
 $-x_j \in \mathbb{R} \setminus \mathbb{Z}, t_j$ we talk of BILP (or ORILP, or binary linear program)

BILPs are NP-hard, and (M)ILP are at least as difficult. We have more models and more constraints. Several regions examples are



MODELING TECHNIQUES AND EXAMPLES

(1) Binary variable allows to model a choice between two alternatives.

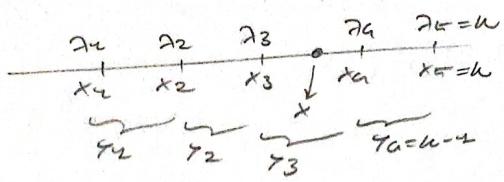
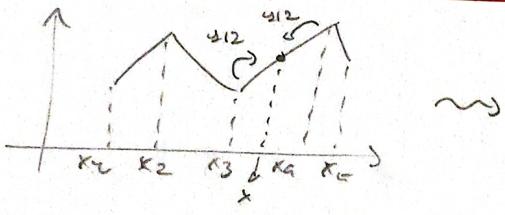
Ex Barber shop problem
variables $x_{ij} = \begin{cases} 1 & \text{if object } i \text{ is chosen} \\ 0 & \text{otherwise} \end{cases}$
model $\begin{array}{ll} \text{max } & \sum p_i x_{ij} \\ \text{st } & \sum w_k x_{kj} \leq b \quad (\text{capacity}) \\ & x_{ij} \in \{0, 1\} \forall i, j \end{array}$

(2) Binary variables allow to model the connection between two entities. One decides who does it to consider object/agents i to entity / select j .

(3) Knapsack constraints (or linking - variables course) to ensure that a decision x can be made only if other y was made.

Ex Unconcentrated Coal+ location (OR)
variables x_{wj} : location of elements of client w served by depot j
 $\varepsilon_j = \begin{cases} 1 & \text{if Depot } j \text{ is opened} \\ 0 & \text{otherwise} \end{cases}$
model $\begin{array}{ll} \text{min } & \sum_{w,j} c_{wj} x_{wj} + \sum f_j \varepsilon_j \\ \text{st } & \sum_j x_{wj} = 1 \quad (\text{one dep per client}) \\ & \sum_w x_{wj} \leq M \cdot \varepsilon_j \quad \text{OR } x_{wj} \leq \varepsilon_j \quad (\text{these const are too simple ref}) \\ & (\varepsilon_j = 0 \Rightarrow x_{wj} = 0, \varepsilon_j = 1 \Rightarrow x_{wj} \geq 0) \\ & 0 \leq x_{wj} \leq u \\ & \varepsilon_j \in \{0, 1\} \forall j \end{array}$

(4) Revenue area cost functions: we have more nodes and a revenue function fully defined, and we want to ensure decide all the x 's in that interval



we can define $\mathcal{E}_W = \{j \mid x_j \text{ is middle interval w.r.t } (x_0, x_{n+1})\}$
and then

min $f(x)$
at $x \in [x_1, x_n]$

\Leftrightarrow (can be re-expressed as)

min $\sum_{w=1}^h g_w f(x^w)$
at $\sum g_w = 1$ (convex cover)
 $\sum g_w = 1$ (all are intervals)
 $g_w \leq g_{w-1} + g_w \quad \forall w = 2, \dots, h-1$
 $g_1 \leq g_2$
 $g_h \leq g_{h-1}$
 $\sum g_w = 0$
 $\forall w \in \{0, 1, \dots, h\}$

(5) Modeling with exponentially many constraints! e.g. on graphs we use small exponents, larger variables fast rule
we work on subsets of edges/vertices to build covers

Ex Asymmetric travelling salesmen problem (ATSP)
variables $x_{w,j} = \begin{cases} 1 & \text{if we select arc } (w,j) \\ 0 & \text{otherwise} \end{cases}$

Model min $\sum_{w \in A} x_{w,j} c_{wj}$

st $\sum_{(w,j) \in \delta^+(w)} x_{w,j} = 1 \quad \forall w$ (one outcome) \Rightarrow

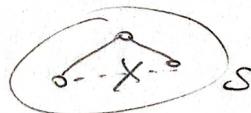
$\sum_{(w,j) \in \delta^-(w)} x_{w,j} = 1 \quad \forall w$ (one outcome) \Rightarrow

$\sum_{(w,j) \in \delta^+(w)} x_{w,j} \geq 1 \quad \forall w \in V, S \neq \emptyset$ (cut set requirement)

OR

$\sum_{(w,j) \in E(S)} x_{w,j} \leq |S|-1 \quad \forall S \subseteq V, 2 \leq |S| \leq n-1$

(subset elimination)



$x_{w,j} \in \{0, 1\} \quad \forall w, j$

$$\left(\begin{array}{l} \delta^+(S) = \{(j) \in A : w \in S\} \\ E(S) = \{(j) \in A : w \in S\} \end{array} \right)$$

(6) with linear variables we can also write integer constraints
with we let just one (among many) be valid.

$x_1 + x_2 \leq 64$ and y_1, y_2 to decide which to activate

\Rightarrow two linear terms sum $x_1 + x_2 - M(y_1 - y_2) \leq M(4 - y_2)$

\Leftrightarrow if $y_2 = 1$
 $M \leq y_1 = 0$, and
thus \Rightarrow to make
that constraint true

(*) Relaxation of product variables.
- product of binary variables

$$z = y_1 \cdot y_2 \text{ with both } y_i \in \{0, 1\}$$

→ we introduce γ and add the following constraint:

$$\begin{aligned} z &\leq y_1 \\ z &\leq y_2 \\ z &\geq y_1 + y_2 - 1 \end{aligned}$$

- product of binary and bounded continuous variable

$$z = y \cdot x \text{ with } y \in \{0, 1\} \text{ and } x \in [0, u]$$

→ we introduce γ and the constraint:

$$\begin{aligned} z &\leq y \cdot u \\ z &\leq x \\ z &\geq 0 \\ z &\geq x - (u - y)u \end{aligned} \quad \left\{ \begin{array}{l} z \leq y \cdot u \\ z \leq x \\ z \geq 0 \\ z \geq x - (u - y)u \end{array} \right| \begin{array}{l} y=0 \\ y=1 \end{array}$$

3.2 STRONG FORMULATIONS

For MILP, the formulation of the problem is crucial. When we want to relax, then, there are two ways: (a) relaxing the integer constraints. To now we talk about relaxations.

MILP

$$\begin{aligned} z_{\text{MILP}} &= \min z \leq x \\ \text{s.t. } A \cdot x &\leq b \\ x &\in \mathbb{Z}^{m_1} \times \mathbb{R}^{n_2} \end{aligned}$$

LP-relaxation

$$\begin{aligned} z_{\text{LP}} &= \min z \leq x \\ \text{s.t. } A \cdot x &\leq b \\ x &\in \mathbb{R}_+^{m_1+n_2} \end{aligned}$$

Prop. We claim that the LP relaxation problem will end up with a better value (we can now relax), $z_{\text{LP}} \leq z_{\text{MILP}}$. If that is true, it is weaker than the optimal solution for the MILP problem.

Def. A polyhedron $P = \{x \in \mathbb{R}^{m_1+n_2} : Ax \leq b, x \geq 0\} \subset \mathbb{R}^{m_1+n_2}$ is a formulation for a mixed integer set $x \in \mathbb{Z}^{m_1} \times \mathbb{R}^{n_2}$ if we claim that $x = P \cap (\mathbb{Z}^{m_1} \times \mathbb{R}^{n_2})$.

Formulations are relaxed, continuous

We work with x a (possibly mixed) integer set, then could be different polyhedra that lead to the same x , we call them formulations. We look to stronger ones.

Def. Even x a mixed integer set $x \in \mathbb{Z}^{m_1} \times \mathbb{R}^{n_2}$, and two formulations P_1 and P_2 for it, we say that

$$P_1 \text{ is stronger than } P_2 \Leftrightarrow P_1 \subset P_2$$

$$\Leftrightarrow P_1 \text{ is "smaller" (no more number for } x) \text{ than } P_2$$

To show that a formulation P_1 is stronger than another one P_2 we need to show that:

- $P_1 \subset P_2$ (all the sets of P_1 are also sets of P_2)

- If $x \in P_2$ but $x \notin P_1$

nevertheless with formulations we are dealing with relaxed problems.

Def. Let $x \in \mathbb{Z}^{m_1} \times \mathbb{R}^{n_2}$ be the mixed integer feasible set of a MILP with rational coeffs. Then $\text{conv}(x)$ is a rational polyhedron, and all its extreme points belong to x .

Def. So we may relax a polyhedron $P \subset \mathbb{R}^{m_1+n_2}$ as the relaxed convex hull of x if $\text{conv}(x) = P$.

Goal: since we could solve the MILP problem by solving its relaxed version of P , we want a simple (easy) LP.

The values will be two source to storage connections, i.e.,
resources about which causes no exits or how to model
the problem.

~~Ex~~ Perfect matching problem (PM)
An even number of even

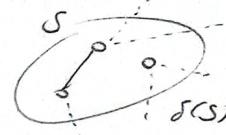
Variables $x_{e,i} = \{0, 1\}$ if we select edge e

Model $\min \sum_{e \in E} c_{e,e}$

st $\sum_{e \in \delta(v)} x_{e,i} = 4 \quad \forall v \in V \quad (\text{odd are out-edges})$

$$\left[\sum_{e \in \delta(v)} x_{e,i} = 4 \quad \forall v \in V \quad (\text{odd is out}) \right]$$

this edges cause us
needed to reach on
ideal connection



$$x_{e,i} \in \{0, 1\} \text{ for } e \in E$$

Or we can do two extended convolutions, which is when we
include additional variables, still to reach between
convolutions

~~Ex~~ Unconstrained lot sizing (ULS)

Determine the production plan for the next
n time periods.

- original convolution:

$x_t = \text{amount produced at time } t$

$y_t = 1 \text{ if production occurs at time } t$

$s_t = \text{amount in stock at the end of time } t$

- extended convolution:

$w_{t+1} = \text{amount produced in time } t \text{ to } t+1$

notes: the second of time period +

(from this we can derive x_t , y_t and s_t , w_t)

How do we convex the structure of extended convolutions?
Def. Given a polyhedron $P \subseteq \mathbb{R}^m \times \mathbb{R}^n$, the extended projection onto the x -variables \mathbb{R}^m is the polyhedron

$$\text{proj}_x(P) = \{x \in \mathbb{R}^m : \exists w \in \mathbb{R}^n \text{ st } (x, w) \in P\}$$

variables of the
extended convolution

We can obtain the projection using the Fourier-Motzkin method, where for simple systems it is just the values of

- isolating a variable x_i in the equations

- remove all but odd all the inequalities covering from lower and upper bounds of x_i , on the other variables

Def. a compact convolution is a convolution with a
number of variables/constaints polynomial but not all instances

However as need we the strong and ideal constraints
which are often called introduction variables and/or
constraints.
So often compact convolutions are weak.

3.3 EASY ILP PROBLEMS (TUS)

Consider a general ILP problem and its relaxation:

$$\begin{array}{ll} \text{min} & \sum_{j=1}^m c_j x_j \\ \text{st} & Ax = b \\ & x \in \mathbb{Z}_+^m \end{array} \quad (\text{ILP})$$

$$\begin{array}{ll} \text{min} & \sum_{j=1}^m c_j x_j \\ \text{st} & Ax = b \\ & x \geq 0 \end{array} \quad (\text{relax})$$

Assume that $A \in \mathbb{R}^{m \times n}$, with $n \geq m$ (more variables than constraints) and also $b \in \mathbb{R}^m$. We know that if the LP relaxation has an optimal integer value \bar{x} which is integer, then it is optimal also for the ILP.

- on LP has the optimal int. val. on a vertex
- to each vertex corresponds, at least, one binary feasible val., i.e.

$$x = \left(\frac{\bar{x}B}{\bar{x}N} \right) = \left(\frac{B - b}{N} \right) \quad A = \left(\begin{bmatrix} B \\ N \end{bmatrix}; N \right)$$

$$\Rightarrow Ax = b \text{ becomes } \\ B - b + N \bar{x} = b \\ B = b + N \bar{x}$$

B is a basis of A , i.e. a max non-unimodular submatrix

- if an optimal basis B has det of ± 1 , then the rel. $\bar{x} = (x_B, x_N)$ will be integer and then optimal for ILP.

How do we ensure this for condition? And this def. of matrix $A \in \mathbb{Z}^{m \times n}$ is totally unimodular (TU) if every squared submatrix B of A has determinant $-1, 0$, or 1 .

Rec. we have the following properties:

- (P1) A is TU (\Leftrightarrow AT is TU)
- (P2) A is not TU ($\Leftrightarrow (A : I_m)$ is not TU)
- (P3) A' obtained permuting or changing the row of some cols/rows of A is TU ($\Leftrightarrow A$ is TU)

Why this condition is useful?

Def. If $A \in \mathbb{Z}^{m \times n}$ is TU, b is integral ($\in \mathbb{Z}^m$) and

$$P(b) = \{x \in \mathbb{Z}^m : Ax = b, x \geq 0\} \neq \emptyset \text{ relaxation of } Ax = b$$

$$P(b) = \{x \in \mathbb{R}^m : Ax = b, x \geq 0\} \neq \emptyset \text{ relaxation of } Ax = b$$

\Rightarrow then all vertices of $P(b)$ are integer

\Rightarrow we can optimally solve the LP without integer or binary vars in its relaxation

In practice, how do we check / after that we build the model for the model? How a matrix is TU? We use the properties P1-P3 and the columns

Prop (a sufficient condition for TUness)

- (1) $a_{ij} \in \{-1, 0, 1\}$ for all i, j
- (2) each col of A contains at most two non-zero coefficients
- (3) we can divide the rows into two groups I_1 and I_2 s.t. for all cols, which have two non-zero coeffs we have that

$$\sum_{w \in I_1} a_{wj} = \sum_{w \in I_2} a_{wj} \quad \text{if for all } A$$

$\Rightarrow A$ is TU

$$\left(\begin{array}{cccc} 0 & 0 & -1 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{array} \right) I_1$$

$$\left(\begin{array}{cccc} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{array} \right) I_2$$

$$\begin{array}{l} \text{clock} \\ 0 \leq 0 \\ \text{sort} \\ \text{clock} \\ 0 \leq 0 \\ \text{check} \\ 0 \leq 0 \\ \text{clock} \\ 0 \leq 0 \end{array} \quad \begin{array}{l} \text{clock} \\ 0 \leq 0 \\ \text{sort} \\ \text{clock} \\ 0 \leq 0 \\ \text{check} \\ 0 \leq 0 \\ \text{clock} \\ 0 \leq 0 \end{array}$$

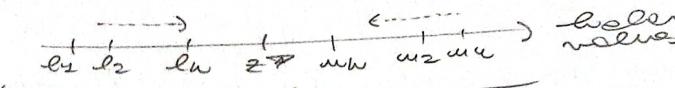
The TUness is useful since it can be used for mixed integer linear programming.

But for some problems there are better polynomial-time solvers, also exploit problem structure.

3.4 RELAXATIONS AND BOUNDS

In general algorithms involving discrete optimization follows (like LPs) more or less a sequence of upper bounds and a sequence of lower bounds.

$$\underline{z}^D = \min_{\underline{x} \in X} C(\underline{x})$$



- are LBs for a min prob
- are obtained through relaxation

- are UBs for a max prob
- are obtained through relaxation (to get an upper bound set $\underline{x} \in X$)

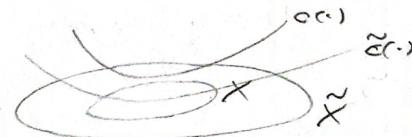
where the termination criterion will be $(u_n - l_n) \leq \epsilon$, to a good approximation of the optimal value.

RELAXATIONS

Def. Given the problem: we say that

$$(P) \quad \underline{z}^D = \min \{ C(\underline{x}) : \underline{x} \in X \subseteq \mathbb{R}^m \}$$

$$(RP) \quad \underline{z} = \min \{ \tilde{C}(\underline{x}) : \underline{x} \in \tilde{X} \subseteq \mathbb{R}^m \}$$



RP is a relaxation of P

- $X \subseteq \tilde{X}$ (Outer feasible region)
- $\tilde{C}(x) \geq C(x)$ for $x \in X$ (inner obj function on X)

Prop. If RP is a relaxation of P then $\underline{z} \leq \underline{z}^D$ (we get a better optimal val.)

Prop. Let \underline{z}_{RP} be the optimal val. of the RP.

- if $\underline{z}_{RP} \in X$ (is feasible for P)
- and $\tilde{C}(\underline{z}_{RP}) = C(\underline{z}_{RP})$ (obj func equal) $\Rightarrow \underline{z}_{RP}$ is also optimal for P

There are different possible relaxation methods:

(1) the LP (Linear programming) relaxation: the only one we know till now. Just we remove all irrelevant const.

(2) relaxation by elimination: usually remove one or more constraints. It's a very weak relaxation idea.

(3) surrogate relaxation (SR): replace a subset of constraints with their linear combination with multipliers $w_i \geq 0$. Then look for the dual problem to estimate best bound.

(4) leontief relaxation (LR): remove a "difficult" constraint w/o violation.

Ex Multi-class linear program $x_{wj} = \begin{cases} 1 & \text{if } w_j \text{ is selected into } \\ 0 & \text{otherwise} \end{cases}$

$$\max \sum_w \sum_j w_j x_{wj}$$

$$\text{st } (1) \sum_j w_j x_{wj} \leq W_j \text{ the slack is}$$

$$(2) \sum_j x_{wj} = 1 \text{ for each } j$$

$$(3) x_{wj} \in \{0, 1\}$$

$$-\text{SR: } \max \sum_w \sum_j w_j x_{wj}$$

$$\sum_w \sum_j w_j (\sum_i x_{wij}) = \sum_w \sum_i w_i (x_{wij})$$

$$-\text{LR: } \max \sum_w \sum_j w_j (1 - \sum_i x_{wij})$$

$$\text{st } (1)$$

$$(3)$$

for (no relaxation)
if constraint is violated

(5) combinatorial relaxations: when we try to handle the structures by relaxing w/ receiving user readable error messages to deal with the running trees on graphs.

Prop. SR and LR denote the relaxations b/ elimination
Prop. SR dominates LR.
 But in practice LR is more used since it leads to fewer conflicts to solve.

HEURISTICS

(1) Greedy methods: build a feasible yet loose - b/ -tree, and without reconsidering most choices.

(2) Local search methods: we strengthen tree to improve a current feasible sol.

- start from initial Σ to feasible
- at iteration k :

- find a best set Σ' w/ $N(\Sigma')$, the neighborhood of Σ (set of nearby feasible sets)
- if $C(\Sigma') < C(\Sigma)$, i.e. we improved, then continue until the neighborhood return to

(3) Meta-heuristics: try to escape from local optima. In example w/ Robin problem, where we allow moves to nearby sets even w/ really worse the objective func, and we store the moves / directions taken to avoid come back.

- Ex - Ex (1): in the binary knapsack problem we can order the items based on profit/value + ratio
- Ex (2): w/ STSP we can remove two random non-adjacent edges or add one and replace them to get another path
- Ex (3): w/ JFL we can do an set S of candidate objects to be sorted consider swap or swap of nearby sets or switch two moves

3.6 CUTTING PLANE METHODS

We now start w/ strong formulations. But sometimes directly or w/ local one w/ conflict, so the idea is make w/ "relax" on initial formulation b/ adding cuts.

Def. $\Pi \cdot \Sigma = \Pi_0$ is a valid (inequality) constraint $\Leftrightarrow \Pi \cdot \Sigma \leq \Pi_0 \forall x$

\Leftrightarrow we w/ it w/ satisfied by all points of Σ

How do we cut them? we could

(1) add them e. g., but this will make the problem difficult to solve even b/ the CP relaxation or b/ b/ a branch & bound approach, due to the huge # of constraints.

(2) generate them when needed, and this is the cutting plane approach.

Consider a generic LP min $\{ \Sigma \cdot x : \Sigma \in X \}$.

Def. A cutting plane is a candidate w/ $\Pi \cdot \Sigma = \Pi_0$ s.t.

- it is valid $\forall x$, w/ $\Pi \cdot \Sigma \leq \Pi_0 \forall x$
- it is not valid outside of X , w/ $\Pi \cdot \Sigma' > \Pi_0 \forall x' \notin X$

actually, here w/ "for a given $x \in X$ ", w/ that we cut w/ cuts,

In this way there is no need to get to the whole formulation, but instead we just "trim" out regions of p bounding integer vertices out as optimal sets.

Method: we solve $P' = P = \{x \in \mathbb{R}^m : Ax \leq b\}$, with the initial LP
 relaxation rel)axion. Then:
 (1) Solve the current LP relaxation with $\{x \in \mathbb{R}^m : Ax \leq b\}$.
 Set Δ_{LP} be the optimal val.
 (2) If $\Delta_{LP} \in \mathbb{Z}^m \Rightarrow$ end, with the optimal sol. for LP
 Else:

(2a) Solve the separation problem: given $\Delta_{LP} \notin X$,
 a row, x of rows, and a row that separates
 Δ_{LP} from X (a row that there are
 more of them).
 If no found \Rightarrow that was cutting row and
 we update $P' = P \setminus \{x\}$: $\Delta_{LP}' = \Delta_{LP} \cup x$
 and go back to (4)

Else: stop, we can't further improve

We have different example/methods for generating cutting rows.
 - Christofel-Euclid procedure: generate rows via linear
 combinations of the constraints and rounding.

- Let $X = P \cap \mathbb{Z}^m = \{x \in \mathbb{R}^m : Ax \leq b\} \cap \mathbb{Z}^m$ no that
 $x = \{x \in \mathbb{Z}^m : \sum_{j=1}^m A_{ij} x_j \leq b_i\}$
 j-th col of A
- Close the multilevel vector $w \in \mathbb{R}^m$ (not nec. $\sum w_i = 1$)
 and consider $\sum_{j=1}^m (\lfloor w_j A_{0j} \rfloor) x_j \leq \lfloor w \cdot b \rfloor$
- Since $\lfloor w_j A_{0j} \rfloor \leq w_j A_{0j}$, and $x_j \geq 0$ we set select
 $\sum_{j=1}^m \lfloor w_j A_{0j} \rfloor x_j \leq \lfloor w \cdot b \rfloor$ as a row for P , X , and conv(X).
 until until
- Then we can get two more rounds before both
 ends, and if we a cutting row we've valid for
 and can't rel not nec for P .

$$\sum_{j=1}^m \lfloor w_j A_{0j} \rfloor x_j \leq \lfloor w \cdot b \rfloor$$

This method is very strong since we close first
 row (Christofel). Any row to our X can be obtained by some
 this procedure a finite number of times.
 Also, over our Euclid procedure Δ_{LP} , there exist a multiplier
 vector w at the CG procedure cuts with them P .

Def. Call Christofel closure of P the set $P_C = \{x \in \mathbb{R}^m : Ax \leq b\}$,
 where $A_{ij} \leq b_i$ are all the inequalities obtained by
 moving the vector $w \in \mathbb{R}^m$ in the CG procedure.

Def. We call Christofel rank of conv(X) the smallest integer n
 such that $P_C = \text{conv}(X)$.

- Euclid closure/reverses cutting rows: if Δ_{LP} is
 smaller than the inner form of the Euclid closure is reversible.
 From a row t of the LP relaxation, we

$$x_t + \sum_{j \in N} L_{0tj} x_j \leq L_{0tj}$$

non basic
variables

and b can be given
 $\Delta_B = \underbrace{B^{-1}b}_{\Delta_B} + \underbrace{B^{-1}Nz_n}_{\Delta_B}$

$$\Delta_B \quad \Delta_A$$

$$\frac{1}{d} MIP$$

- Mixed integer rounding (MIR) relaxation, considering now
 MIP as $X = \{(x, y) \in \mathbb{Z} \times \mathbb{R}^+ : x - y \leq b\}$, with b not integer,

$$x - \frac{1}{1 - \lfloor b \rfloor} y \leq \lfloor b \rfloor$$

where $\lfloor b \rfloor = b - \lfloor b \rfloor \geq 0$ is
 the fractional part of b

- Some mixed integer (QMI) w/ exponent, still on MILPs, no now we deal with $\{x \in P : \sum_{j \in J} x_j = b\}$ in general have feasible set of the is restriction. We set working as above on 4 and 5 this one (not lot) for a constraint like at $x \geq 0$:

$$x_0 + \sum_{j \in J \setminus \{0\}} \left(L_{t+1,j} + \frac{(z_{t+1,j} - z_{t,j})^+}{4 - z_{t,j}} \right) x_j = L_{t+1,0} + \sum_{j \in J \setminus \{0\}} \frac{(z_{t+1,j})^-}{4 - z_{t,j}} x_j$$

non-binary vars

non-binary constraints, vars

3.7 STRONG VIs FOR STRUCTURED ILPs

Studying the problem structure we can derive strong vars.

Def. For any $P = \{x \in \mathbb{R}^n : Ax \leq b\}$, we $\Pi^{*} \subseteq \mathbb{R}^n$ dominates

outside Π^{*} $\exists x \in P$ such that $x \in \Pi^{*}$ and $x \neq y$

$$\exists m > 0 : m\Pi^{*} \subseteq P \text{ and } m\Pi^{*} \neq P \quad (\text{with } \Pi^{*} \neq m\Pi^{*})$$

which also means the feasible region of the cost rows is smaller than the one of the dominated regions

Def. If $\Pi^{*} \subseteq P$ is redundant wrt the description of P of exist other rows for P st their linear combination is non redundant wrt P .

$$\begin{aligned} \text{If } k \geq 2 \text{ rows } \Pi^{*} \subseteq P \text{ are redundant wrt the description of } P \text{ if} \\ \text{exist other rows for } P \text{ st their linear combination is non} \\ \text{redundant wrt } P. \text{ i.e.} \\ \text{If } m > 0 \text{ and } \forall i=1, \dots, n \end{aligned} : \left(\sum_{i=1}^n m_i \Pi^{*} \right) \subseteq \left(\sum_{i=1}^n m_i P \right)$$

this row is redundant wrt

FACES AND FACETS

The facets will be the lines for which we have "regions" to describe the solution $P = \{x \in \mathbb{R}^n : Ax \leq b\}$.

Def. (k) vectors $x_1, \dots, x_k \in \mathbb{R}^n$ are affinely independent \Leftrightarrow the $k+1$ vectors x_1, \dots, x_k form a free \perp

$$(1) \dim(P) = (\max \# \text{ of affinely } \perp \text{ vectors of } P) - 1 \quad \text{if } x_1, \dots, x_k \text{ are } \perp$$

$$(2) \text{If } P \text{ is full dimensional} \Leftrightarrow \dim(P) = n, \text{ we no inequalities} \\ \text{or } x_1, \dots, x_k \text{ are } \perp$$

$$(3) \text{If } P \text{ is full dimensional} \Leftrightarrow \dim(P) = n, \text{ we no inequalities}$$

$$\text{or } x_1, \dots, x_k \text{ are } \perp$$

$$\text{where } \dim(P) = n \Rightarrow P \text{ has a unique minimal description}$$

$$P = \{x \in \mathbb{R}^n : Ax \leq b, \forall i=1, \dots, m\}$$

where we each inequality is unique and necessary (their deletion will lead to a different P)

and these regions) inequalities will be the facets are.

Def. Let $F = \{x \in P : \Pi^{*} = P\}$ for any $\Pi^{*} \subseteq P$. Then F is a face of P , and we say F represents / defines P .

If moreover F is a face and $\dim(F) = \dim(P) - 1$, then we call it a facet.

Def. If P is full dimensional, $\dim(P) = n$

a row is necessary \Leftrightarrow it defines a facet of P

\Leftrightarrow n affinely independent points $\in P$ (not necessarily at equal dist)
(we get $\dim(F) = n-1 = \dim(P) - 1$)

Often the P we would be interested in consider the facets will be convex. Then it clear we eneral need two show that a row defines a facet.

Let $x \in \mathbb{Z}_+^m$ and $\sum_i x_i = n$. Assume $\text{conv}(x)$ is bounded and $\dim(\text{conv}(x)) = m$. To check that the row is a cover determine one we consider:

- (1) all directions (or the tiles below) involving n points (i.e., $\sum_i x_i = n$) involving tile row at i (and $i+1$) and involving tiles above are observed independent

- (2) choose and construct y such that $y_i \leq x_i$ (i.e., y is less than or equal to x). Suppose tiles all below to the row i (and $i+1$) all below to the row $i+1$ ($y_{i+1} = y_i$)

$$\sum_{j=i}^m y_j x_j^{(u)} = y^T x = y_0 \quad \forall u = 1, \dots, t$$

- (3) if tile row i has $\text{wt}(y_i) = \frac{n}{y_0} = \frac{t}{y_0}$ then tile row i is observed

BINARY UNAPPROX CASE

We have $x = \sum_{j=1}^m x_j e_j$ where $x_j \in \{0, 1, 2\}^n$, for $N = \{e_1, \dots, e_m\}$. Def. We call a subset $C \subseteq N$ a cover for x if $\sum_{j \in C} e_j \geq x$. A cover is minimal w.r.t. \subseteq , i.e., it is no more a cover.

Covers are useful since remove covers, none was:
Prop. If C is a cover for x , then the complement is a row:

$$\sum_{j \in C^c} x_j = 1 - \sum_{j \in C} x_j \quad \begin{array}{l} \text{since cover, we have} \\ \text{to remove at least } 1 \\ \text{when sum is not zero} \\ \text{make feasible set} \end{array}$$

But we have more.

Prop.

C is a minimal cover for x \Leftrightarrow that row is a facet of $P_C = \text{conv}(x) \cap \left\{ \sum_{j \in C} x_j = 0 : x_j \in \mathbb{Z}_+^n \right\}$

(we just look for sets and in C we are remove items out of C)

- (1) Separation problem. If we get (e.g. by LP relaxation) a fractional val. \bar{x}^* , how can we find a row to cut off (i.e. what is \bar{x}^*)?

The idea is to rewrite tile row from $\sum_j x_j = 1 - \bar{x}_j$ to $\sum_j (1 - x_j) \geq 1$, and we do w.r.t. to a new & first welfare constraint. So the idea is to

- solve $\bar{x} = \min \sum_j (1 - x_j) z_j$
 $\text{st } \sum_j a_j z_j \geq 1 \quad (\text{we will get a})$
 not nec to opt
 $\bar{x} \in \{0, 1\}^m$

- look at the objective function value:
 if $\bar{x} \geq 1$ then \bar{x}^* contains all cover inequalities and there is no more treat cuts w.t.

- if $\bar{x} < 1$ (with val. \bar{x}^*) then we can add the classical row $\bar{x} = \{j : z_j = 1\}$ and w.t. cuts, \bar{x}^* .

- (2) Strengthening cover inequalities. We prove firstly a simple prop. If C is a cover for x , tile extended cover inequalities

$$\sum_j x_j = 1 - \bar{x}$$

where $E(C) = C \cup \{j \in N : a_j \in \text{tw}(C)\}$ is still valid for x .

The cutting procedure is the same as in the standard knapsack problem. If C is the value of the knapsack, then the cutting procedure will proceed as follows:

- (1) we choose $X = \{x_i \in \{0, 1\}^m : \sum_{j=1}^m c_j x_j \leq b\}$
- (2) set e (number) minimal cover $C \leq N$ and the corresponding x^*
- (3) set an order on the cuts $j \in N$.
- (4) consider x^{j+1} and find the largest x_j st

$$d(x_k) + \sum_{j \neq k} x_j \leq C - 1$$

(5) including the relevant cover of when $x_j = 1$:

$$d(x) \leq C - 1 - \sum_{j \neq k} x_j \leq$$

$$\leq C - 1 - \left\{ \max_{j \in N} \sum_{i \neq j} x_i \text{ s.t. } \sum_{i \neq j} x_i \leq b - x_j \right\}$$

so when $x_j = 1$ we
skip the branch with
this weight

(6) now consider the new as updated under $\sum_{j \neq k} x_j$ and repeat from step (5), until the next minimal

STSP CASE (AND ATSP)

Ex Symmetric TSP problem. The title ATSP but now we have an undirected (as edges) graph.

Variable $x_e = 1$ if we close edge e

Model min $\sum_{e \in E} c_e x_e$

$$\text{s.t. } \sum_{e \in N(v)} x_e = 2 \text{ for all } v \quad (1)$$

$$\sum_{e \in E} x_e \leq 1 \text{ for } v \in V : S \neq \emptyset \quad (2)$$

$$x \in \{0, 1\}^E \text{ for } (3)$$

Prop. $K \subseteq V : 2 \leq |S| \leq m/2$ (and $m \geq 2$) we have next course (2)

defines a facets of $\text{conv}(X)$.

To the rest we take rules. Well, mostly the rules are to move to the ATSP (which has cover of size $|V|$ exploited in two), and solve its LP relaxation without considering covers (2) of size 1, but move at the end strengthen cutting planes.

And we can find such cutting plane (to remove a cut $\frac{1}{2}P_P$)
(b) volume a sequence of volumes of the current problem.

EQUIVALENCE BETWEEN SEPARATION AND OPTIMIZATION

Let $P \subseteq \mathbb{R}^m$ be a (bounded) rational polytope.

Opt problem: given P and $\sum_{e \in Q^n} c_e x_e$ minimize $\sum_{e \in Q^n} c_e x_e$
s.t. $x \in P$ (or establish that P is empty)

Separation: given P and $\sum_{e \in Q^n} c_e x_e$ → find a cut that separates $\sum_{e \in Q^n} c_e x_e$
from P (or establish that $\sum_{e \in Q^n} c_e x_e$ is not in P)

Obs. the opt problem can be solved in polynomial time (\Rightarrow the separation can be solved in polynomial time in m and $|Q^n|$)

So one of a problem (opt) seems hard to solve (as it may have an exp number of covers), actually can be easy (relatively), if all covers end up in a smaller (if the cutting plane approach) as easy to solve.

3.8 BRANCH AND CUT

Ideas: embed strong valid inequalities (in the problem formulation) to meet up the classical branch and bound framework.
With w other variables the LP relaxation we don't get an integer solution directly (branch (not the fractional variables) but we add cuts to the formulation.

Observations:

- (1) Strengthening the formulation we get tighter dual bounds
- (2) slow convergence of formulation we set weaker dual bounds motivated by the branching steps

3.9 COLUMN GENERATION METHOD

Used for ILP problems with an exponential # of variables.
See notes 10.

- to enumerate all partitionable feasible sets
- represent the (additional) courses as a set relation / covering / partitioning type of formulation
- one) generate new variables when needed

It's like we did in the cutting planes method, where we first consider all constraints, which were not considered till then but instead included/considered on the fly.

Ex Cutting Stock problem.
A company produces rolls of width w_i , but big small rolls of width w_j are required. So we cut the large ones according to patterns.

- horizontal model:

$$z_{ILP}^H = \min_w \sum_{i \in I} g_i$$

$$\text{st } \sum_{i \in I} x_{iw} \geq b_i \text{ for } i \in I \quad (\text{Demand})$$

$$\sum_{i \in I} w_i x_{iw} \leq W \cdot g_i \text{ for } i \in I \quad (\text{Width \& weight constraint})$$

$$x_{iw} = (\# \text{ of rows in } i \text{-th small roll}) \in \mathbb{Z}^+$$

$$g_i = (\# \text{ we cut the width } i) \in \{0, 1\}$$

city of
width w_i
of w_1, w_2, \dots, w_m

- Elmore and Emons model

$$z_{ILP}^{EE} = \min_{x \in S} \sum_{i \in I} x_i$$

$A = \left(\begin{array}{c|cc} & \multicolumn{2}{c}{\text{amount of rolls in each}} \\ \hline & \text{width } w_i & \text{width } w_j \\ \hline \text{row } i & \vdots & \vdots \\ \text{row } m & \vdots & \vdots \end{array} \right)$

$$\text{st } \sum_{i \in I} a_{ij} x_i \geq b_j \text{ for } j \in J \quad (\text{Demand})$$

$$x_i = (\# \text{ large rolls cut according to pattern } i) \in \mathbb{Z}^+$$

$J = (\text{index set of all patterns})$

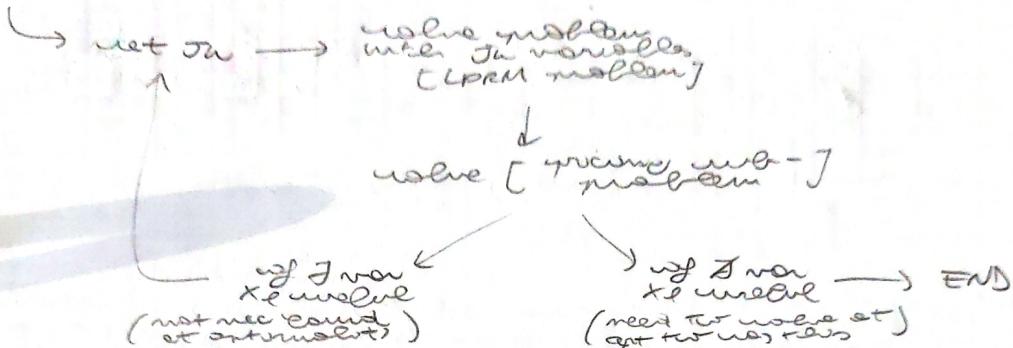
The matrix A has $m \times n$, where n will grow exponentially, not the m , the number of small rolls (w_1, \dots, w_m).

$$A = \underbrace{\left(\begin{array}{c|cc} & \multicolumn{2}{c}{\text{amount of rolls in each}} \\ \hline & \text{width } w_1 & \text{width } w_2 \\ \hline \text{row } 1 & \vdots & \vdots \\ \text{row } m & \vdots & \vdots \end{array} \right)}_{n} \quad A \text{ will be a wide matrix}$$

But: - at grand total not in the n variables (x_1, \dots, x_n)
- well there are new new values (x_{11}, \dots, x_{mn})
- rounding optimal LP yields will lead to infeasible results etc

- Column extraction method:
- (1) consider the LP relaxation of the ILP, setting $u=0$ and $j_0 = \infty$
as the initial subset of variables
 - (2) solve w.r.t. v the LP ~~monotone~~ problem (LPRM) problem
on the variables selected by j_0
 - (3a) consider sets dual
 - (3b) solve the ~~pruning~~ subproblem for LPRM with j_0 to reach
or an improving non-basic variable x_i
 - (4) if J much x_i , update $j_0 = j_0 \cup \{x_i\}$ and go to (2)
otherwise we can't cut this branch, and LPRM output
is also extended to the original LP relaxations of the ILP

LP relaxation
of ILP



Ex Cutrone stock problem ($I = \{1, \dots, m\}$) subset of the small rolls

$$\begin{array}{ll} \text{min } \sum_{j \in I} x_j & \\ \text{st } \sum_{j \in I} a_{ij} x_j \geq b_i \quad \forall i \in I & \left. \begin{array}{l} \text{rel } \\ x_j \geq 0 \quad \forall j \in I \end{array} \right\} \text{LPRM} \\ \text{and } & \end{array}$$

$$\begin{array}{ll} \max \sum_{i \in I} g_{bi} & \\ \text{st } \sum_{i \in I} g_{bi} x_i \leq y & \left. \begin{array}{l} \text{rel } \\ x_i \geq 0 \quad \forall i \in I \end{array} \right\} \text{LPRM} \\ \text{and } & \end{array}$$

The above were subproblems we got w.r.t. all w.r.t.
all the remaining free variable (i.e. it is feasible
and useful to add to j_0):

(Before extracting w.r.t. v , solve the above ones earlier)
 \Rightarrow and \Rightarrow to do:

$$\begin{array}{ll} \text{min } \bar{c} = s - \sum_{i \in I} g_{bi} x_i & \\ \text{st } \sum_{i \in I} g_{bi} x_i \leq W \quad \left. \begin{array}{l} \text{bottom up } \\ x_i \geq 0 \quad \forall i \in I \end{array} \right\} \text{prune sub-} \\ \text{problem} & \end{array}$$

we are searching
some new useful
variables to be added

- If $\bar{c} \geq 0$ (optimal of \bar{c}) ≥ 0 , then there is no
useful variable to add
- if $\bar{c} < 0$ (not nec opt of \bar{c}), then we add
the variable represented by the first two
to the set j_0

- Observations:
- closure of the initial set of variables/sols. To has a strong impact
 - closure of the pruning subproblem we can use heuristics as we
don't have to recompute solve w.r.t. v and optimality
 - CG method is not complete and used in practice
 - CG can be also included in a B&B (+ branch and price
heuristic framework).

3.10 LAGRANGIAN RELAXATION

Convex & concave ILP write form
 $\min \{ ST \Sigma : D\Sigma \geq \underline{d}, A\Sigma \geq b, \Sigma \in \mathbb{Z}^m \}$
 complementary constraints
 or these two combined in just having $\Sigma \in \mathbb{Z}^m$

Idea of relaxation relaxation: remove convex constraint
 but add, for each of them, a non-convex term (or relax
 relaxation) in the objective function.

$$z^D = \min_{\Sigma} ST \Sigma$$

$D\Sigma \geq \underline{d}, \Sigma \in \mathbb{Z}^m$

(2) original problem

$$w(u) = \min_{\Sigma} ST \Sigma + u^T (\underline{d} - D\Sigma)$$

$\Sigma \in \mathbb{Z}^m$

(3) relaxation min-problem
 here we are at
 the convex

$$w^P = \max_u w(u)$$

$u \geq 0$

(a) separation dual

If we set that (3) is a relaxation of (2) for an integer lower bound (we also choose the most tight relaxation we may end up with $w(u)$ a lot larger than $(z^D)^P$). Otherwise there is no guarantee that $w(u)$ is at least as large as $(z^D)^P$.

Case (weak duality)

$$\begin{array}{l} \Sigma \text{ feasible set of (2)} \\ \Sigma \text{ feasible set of (a)} \end{array} \Rightarrow w(u) \leq ST \Sigma \quad \left(\begin{array}{c} \rightarrow w^P \geq \\ w(u) \leq ST \Sigma \end{array} \right)$$

\Rightarrow if $w(u) = ST \Sigma$, then Σ and u are both optimal, resp. for (2) and (a).

\Rightarrow if one problem is unbounded, the other is unfeasible

If the decisions are in equality form, we set the (a) with free variables u_i , i.e. $u_i \geq 0$.
 To maximize a problem:

- select a complementary constraint we wish to remove
- see how much time it occurs (like "true M")
- introduce u_i of constraint the above one (e.g. u_1, u_2, \dots)
- remove the const and update the other

Now, if $u \geq 0$ and

- $ST \Sigma$ is an opt. set of (3)
- $D_{ST \Sigma} \geq \underline{d}$ (i.e. not all removed const.)
- $[D_{ST \Sigma}]_{ii} = \text{dim } \Sigma \text{ each } u_i \geq 0$ (const. not at any slot) for strict part time $u_i > 0$

We also observe that the function $w(u)$ is concave (min-plus con of molten being min-min-max).

STRENGTH AND CHOICE OF LAG DUAL (a)

To this characterization in terms of an LP.
 Consider the problems (2), (3) and (a) after $\Sigma = \{ \Sigma \in \mathbb{Z}^m : A\Sigma \geq b \}$
 Then we have that

$$w^P = \min_{\Sigma} ST \Sigma$$

$D\Sigma \geq \underline{d}$

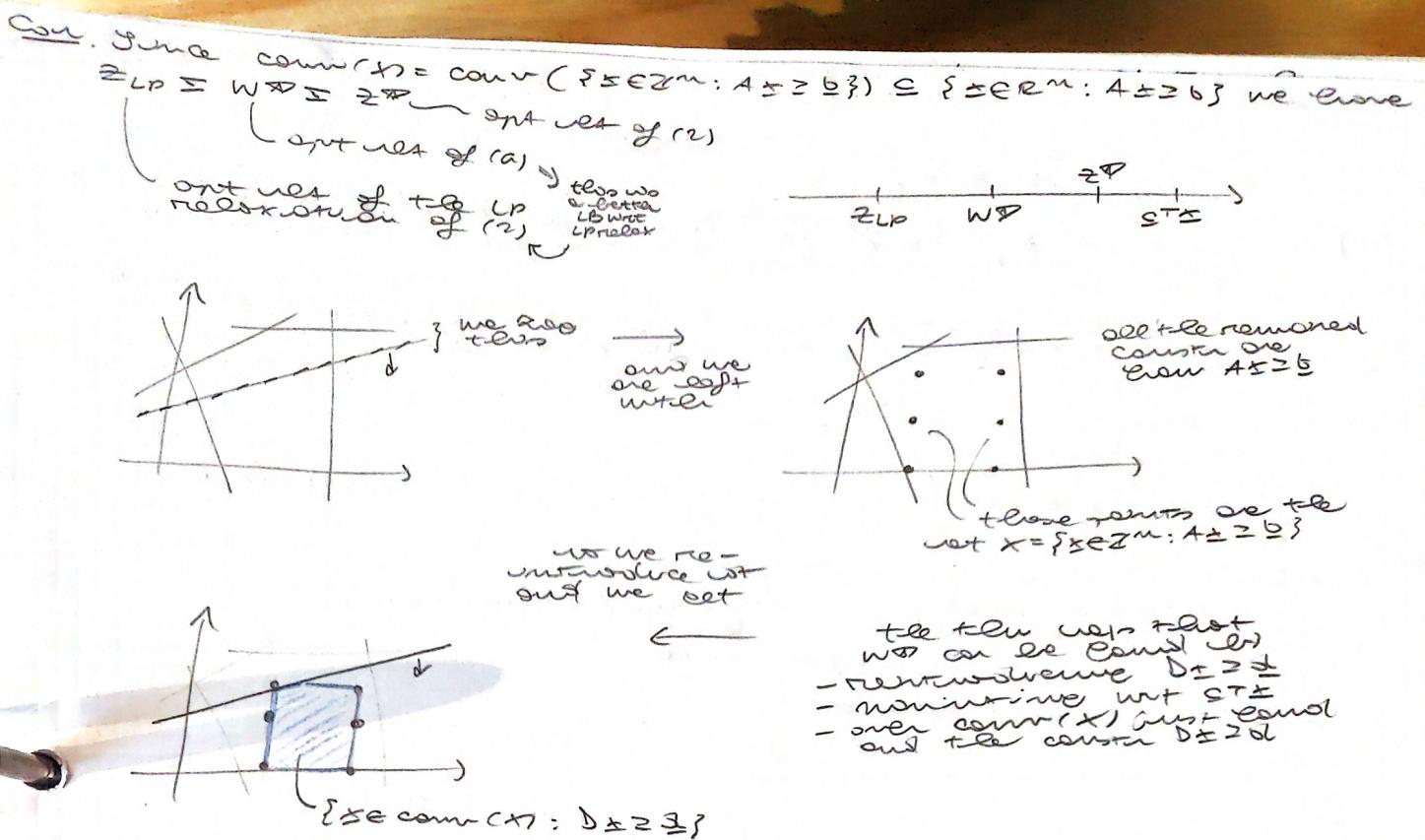
$\Sigma \in \text{conv}(X)$

original problem with min and $ST \Sigma$ structure

we restrict the complex const

staying in the convex hull of the remaining const ($A\Sigma \geq b$ and Σ)

opt. set of the dual



Cor. Since the other tools about operating on $\text{conv}(X : D \leq x)$,
that of $\text{conv}(X)$, is equal to the LP relaxation of the overall
problem (2), we could solve the ZLP relaxation as well as
the LP relaxation.

which constraint(s) should we remove? we have to
- the premise of the bound w^D
- the difficulty of solving (3) and (a)

SOLVING LAA DUALS

we use a generalization of the simplex method (Cor. 2.4)
to convert concave to convex problems (Cor. 2.4)

In general, the simplex method uses:

The main fact
at $x \in \mathbb{R}^n$

- start from initial x_0
- at k-th iteration consider $x_k \in \partial f(x_0)$ and compute
 $\Delta x_k = x_k - x_0$ ($\Delta x_k > 0$)
- we don't update until we have x_k not full C^T
otherwise the direction Δx_k is not nec a descent one

Under some assumptions (if convex, bounded $x \in \mathbb{R}^n \rightarrow \mathbb{R}$,
the $x_k \rightarrow 0$ but not too fast, i.e. $\|x_k\| = +\infty$), we have that the
simplex method

- terminates after a finite # of iterations and converges to \mathbb{Z}^P
- or ends a infinite loop (from \mathbb{Z}^P to \mathbb{Z}^P because no Δx_k

The termination rule uses:
max $w(x)$, concave and
the same linear.

$$\max_{x \in \mathbb{Z}^P} w(x)$$

Now do we find uniqueness of $w(x)$?
This is a simple result:

Now consider $\underline{w} \geq 0$ and $X(\underline{w})$ as the set of optimal sets of (3)

$$W(\underline{w}) = \{w \in \mathbb{R}^n \mid \underline{w}^T \underline{x} + \underline{w}^T (\underline{d} - D\underline{x}) \leq 0\}$$

- \Rightarrow - For each $\underline{x} \in X(\underline{w})$, the vector $(\underline{d} - D\underline{x}) \in \partial W(\underline{w})$
of $w(\underline{w})$, the outer normal vector is a movement
- the movement started in this way from all the
possible movements of $w(\underline{w})$ at \underline{w} .

So the procedure is:

- select initial \underline{w}_0 and set $k=0$.
- solve (3) to get $w(\underline{w}_k)$.
if $\underline{w}(\underline{w}_k)$ not yet in $w(\underline{w}_k)$ then $(\underline{d} - D\underline{w}_k)$ is a
movement of $w(\underline{w}_k)$ at \underline{w}_k
- update searchspace multipliers as
 $\underline{w}_{k+1} = \text{next } (\underline{w}_k, \underline{w}_k + \alpha_k (\underline{d} - D\underline{w}_k))$
(concent-aware)
- set $k=k+1$ and repeat.

End of the algorithm.

UNCONSTRAINED NONLINEAR OPT

A. 4-2 OPTIMALITY CONDITIONS

now consider a general nonlinear problem:

$$\min_{\bar{x} \in S} f(\bar{x}) \quad \text{with} \quad S \subseteq \mathbb{R}^n, f: S \rightarrow \mathbb{R}, \\ g \in C^1 \text{ or } C^2$$

Def. \bar{x} is a desirable direction at \bar{x} if $\exists \alpha > 0 : \bar{x} + \alpha \bar{d} \in S \text{ for all } \bar{d} \in \mathbb{R}^n$

(^{1st order} local) $f'_{loc}(s)$ $\bar{x}_{loc \ min}$ \Rightarrow $\forall \text{ desirable direction } \bar{d} \in \mathbb{R}^n$
 $Df(\bar{x}) \cdot \bar{d} \leq 0$
 \Rightarrow all desirable directions have to be descent (negative) directions

(^{2nd order} local) $f''_{loc}(s)$ $\bar{x}_{loc \ min}$ \Rightarrow (1) $D^2f(\bar{x}) \cdot \bar{d} \leq 0$ if \bar{d} is a descent direction
(2) $\text{if } D^2f(\bar{x}) \cdot \bar{d} = 0 \text{ then } \bar{d}$ is flat
(3) $\exists \lambda \in \mathbb{R} : D^2f(\bar{x}) \cdot \bar{d} = \lambda$

Case. $f \in C^2(S)$
 $\bar{x}_{loc \ min}$ is a strict local min \Rightarrow (1) $Df(\bar{x}) = 0$ (classical stat condition)
(2) $D^2f(\bar{x})$ is positive semi-definite

(^{SUF} loc) $f''_{loc}(s)$ $\bar{x}_{loc \ min}$ is not flat
 $Df(\bar{x}) = 0$ and $D^2f(\bar{x})$ is non definite \Rightarrow \bar{x} is a strict local min, i.e.
 $f(\bar{x}) < f(s) \quad \forall s \in N_\epsilon(\bar{x}) \cap S$

CONVEX PROBLEMS

Now the problem statement is:

$$\min_{\bar{x} \in S} f(\bar{x}) \quad \text{with} \quad S \subseteq \mathbb{R}^n \text{ convex set} \\ f: S \rightarrow \mathbb{R} \text{ convex function}$$

(NEC & SUF) f convex, C convex, $f \in C^1(C)$

$$\bar{x} \text{ is a (global) min of } f \text{ on } C \Leftrightarrow Df(\bar{x}) \cdot (\bar{x} - \bar{s}) \geq 0 \quad \forall \bar{s} \in C$$

We used roles of the previous several result we proved above about 1st order nec and the classification of convex functions for SUF.

There are also two properties:
Property 1: f convex, C convex bounded and closed.

$$f \text{ has a finite maximum over } C \Rightarrow \bar{x}_{\text{max}} \in C$$

A. 3-4 ITERATIVE METHODS & CONVERGENCE

now consider a general nonlinear optimization problem:

$$\begin{cases} \min_{\bar{x} \in S} f(\bar{x}) \\ \text{st } g_i(\bar{x}) = 0 \quad i=1, \dots, m \end{cases}$$

\bar{x} and $\bar{x}_0 \in C$ at least
 $x = \{\bar{x} \in S : g_i(\bar{x}) = 0\}$ is the feasible region

most NO methods are iterative, i.e.:

- start from a certain \bar{x}_0
- generate a sequence $\{\bar{x}_n\}_{n \in \mathbb{N}}$, that converges (in some sense) to a point $\bar{x} \in x$ (the set of solved sets by points satisfying the above NEC optimality conditions)

We care about recursive methods hence

- (1) robust, where we have most global convergence.
- Def. if no less as global) converge up to we reach \mathbf{R}^{k+1} (local), conv.
- (2) efficient, ie fast converge.
- Def. we no longer need more iterations.

Σ_{k+1} converges to \mathbf{x}^* \Leftrightarrow $\exists n \text{ s.t. note } \text{and } \forall k \in \mathbb{N} \text{ st. } \| \mathbf{x}_{k+1} - \mathbf{x}^* \| \leq n \cdot \| \mathbf{x}_k - \mathbf{x}^* \|$

\Rightarrow we look for the largest n and smallest k .

About the note n we have robust convergence (if $\alpha = 1$) as

- linear w.r.t. \mathbf{x}^*
- cubicness w.r.t. \mathbf{x}^*
- requires w.r.t. \mathbf{x}^* actual, no matter $\mu \rightarrow 0$ or $\mu \rightarrow \infty$.

LINE SEARCH METHODS

now consider on unconstrained opt problem

min $f(\mathbf{x})$ with $f: \mathbb{R}^n \rightarrow \mathbb{R}$, C^2 or C^1 ,
and bounded below

The general scheme of these methods is:

- select \mathbf{x}_0 and $\varepsilon > 0$, set $k=0$.
- while (termination criterion is not satisfied)
- choose search direction $\mathbf{d}_k \in \mathbb{R}^n$
- determine step length α along \mathbf{d}_k such that
- $\min_{\alpha \geq 0} f(\mathbf{x}_k + \alpha \mathbf{d}_k) = f(\mathbf{x}_k + \alpha \mathbf{d}_k)$
- update $\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha \mathbf{d}_k$ and $k=k+1$
- end

where the termination criterion is e.g. when $\| \mathbf{f}(\mathbf{x}_k) \| \leq \varepsilon$ or $|f(\mathbf{x}_k) - f(\mathbf{x}_{k+1})| \leq \varepsilon$ or $\| \mathbf{x}_{k+1} - \mathbf{x}_k \| \leq \varepsilon$.

About the search direction \mathbf{d}_k we want this to be a descent direction, and we have several choices as

$$\boxed{\mathbf{d}_k = -\mathbf{D}\mathbf{x}_k \mathbf{f}'(\mathbf{x}_k)} \quad (\text{with } \mathbf{D}\mathbf{x}_k \text{ pos def re matrix norm})$$

About the step length α sufficiently large (to solve approximately) that the search problem is an. min. problem, not sufficient be too small neither too large. so we get the following

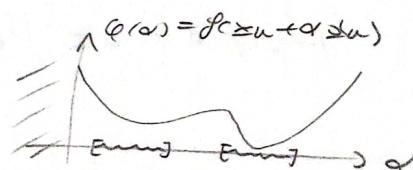
$$\boxed{\begin{aligned} p(\alpha) &\equiv p(0) + C_1 \alpha \mathbf{f}'(\mathbf{x}_k) \\ q(\alpha) &\equiv C_2 \mathbf{f}'(\mathbf{x}_k) \end{aligned}} \quad \boxed{\begin{aligned} (1) \\ (2) \end{aligned}} \quad \text{Wolfe conditions} \\ (\text{strong w.r.t. } \alpha \text{ on the LHS})$$

$$\Rightarrow f(\mathbf{x}_k + \alpha \mathbf{d}_k) \leq f(\mathbf{x}_k) + C_1 \alpha \mathbf{f}'(\mathbf{x}_k) \cdot \mathbf{d}_k \\ \mathbf{d}_k \cdot \mathbf{D}\mathbf{x}_k \mathbf{f}'(\mathbf{x}_k) \geq C_2 \mathbf{d}_k \cdot \mathbf{f}'(\mathbf{x}_k)$$

$\boxed{\text{Wolfe}} \quad \boxed{\text{Chestnut}}$

We note at least

- (1) ensures that α makes f decrease sufficiently
- (2) ensures that α makes f decrease sufficiently

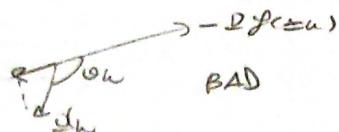


Some thus conclude that we can indeed find reasonable solutions over an iterative line search (under reasonable assumptions) over an iterative line search (under reasonable assumptions) and also with smaller steps.

about global convergence, we have a result known as the chestnut criterion

$$\cos(\alpha) = \left(\frac{\text{angle between } \mathbf{d}_k \text{ and } -\mathbf{f}'(\mathbf{x}_k)}{\|\mathbf{d}_k\| \cdot \|\mathbf{f}'(\mathbf{x}_k)\|} \right) = \frac{(-\mathbf{D}\mathbf{x}_k) \cdot \mathbf{d}_k}{\|\mathbf{D}\mathbf{x}_k\| \cdot \|\mathbf{d}_k\|}$$

Model the global convergence holds when α_k is not too far
 and enough stepsize direction $-\nabla f(\alpha_k)$. To that
 $\cos(\alpha_k) \geq \delta > 0$ we $\alpha_k = \pi/2$ we α_k is not 1 to $-\nabla f(\alpha_k)$



Directional Convergence

- on the vector needed with descent α_k and α_k meeting the conditions

- f bounded below in \mathbb{R}^n , C^1 or N open set containing
 $\{\alpha = \alpha_k + \epsilon \alpha_k : f(\alpha) \leq f(\alpha_k)\}$ and $Df(\cdot)$ is Lipschitz continuous on N

Then

$$\Rightarrow \left[\sum_{k=0}^{\infty} \cos^2(\alpha_k) \cdot \|Df(\alpha_k)\|^2 \leq \infty \right]$$

(\Rightarrow then \rightarrow if $\cos^2(\alpha_k) \geq \delta > 0$
 this is true then there is no
 for α_k)

and this can easily happen with more
 requirements, or the number α_k of the
 α_k update

A.5 GRADIENT METHOD

Problem: given $f: \mathbb{R}^n \rightarrow \mathbb{R}$, C^1 , look for a minimum point.
 Gradient method: much easier to search we

```

    choose  $\alpha_0$ , set  $k=0$ 
    while (! criterion met)
        ret direction  $\alpha_k = -\nabla f(\alpha_k)$ 
        find  $\alpha_k$ : min  $\frac{\partial}{\partial \alpha_k} f(\alpha) = f(\alpha_k + \alpha \Delta_k)$ 
        update  $\alpha_{k+1} = \alpha_k + \alpha_k \Delta_k$ ,  $k=k+1$ 
    end
  
```

Problem: if α_k search is exact, successive directions are orthogonal
 this makes the method a bit slow.

What two monitor or criterion? the difference of the x -values or
 on the values of itself symmetric?

Res. if $H(\cdot)$ is not def (singular case),

α_k converges (use) linear to ∞ (\Rightarrow not converges in the
 way mentioned ($f(\alpha_k) - f(\alpha_{k+1})$)) (\Rightarrow here not $\|\alpha_k - \alpha_{k+1}\|$)

QUADRATIC STRUCTURE CONVEX FUNCTIONS

$$f(x) = \frac{1}{2} x^T Q x - b^T x \quad \text{with } Q \text{ symm pos def}$$

$$(Df(x) = Qx - b)$$

Here we have the exact search problem so it is easy
 and we get

$$\alpha_k = \frac{Df(\alpha_k)^T Df(\alpha_k)}{Df(\alpha_k)^T Q Df(\alpha_k)} = \frac{\alpha_k^T \Delta_k}{\Delta_k^T Q \Delta_k}$$

Res. For these functions, with exact α_k search, $\forall \alpha_k \neq 0$ we
 have that $\alpha_k^T \Delta_k \leq 0$ (no globally convergent) with linear speed
 and a note about condition number of Q :

$$\|\alpha_{k+1} - \alpha^*\|_Q^2 = \left(\frac{\alpha_k - \alpha^*}{\alpha_k + \Delta_k} \right)^2 \|\alpha_k - \alpha^*\|_Q^2 \quad (\|\alpha\|_Q^2 = x^T Q x)$$

method w/o: Δ_k	+ computationally fast + globally convergent - slow convergence
------------------------------	---

ARBITRARY FUNCTIONS

Even w/o $\nabla f(\bar{x})$, we can exact 1D search, and we can still do so if $H(\bar{x})$ is not def (here $H(\bar{x})$ plays the role of $\nabla f(\bar{x})$) then we have a similar result but replacing the $f(\cdot)$ terms:

$$f(x_{\text{new}}) - f(\bar{x}) \leq \left(\frac{\Delta x_1 - \Delta x_0}{\Delta x_1 + \Delta x_0} \right)^2 \cdot (f(x_0) - f(\bar{x}))$$

A.6 NEWTON METHOD

Problem: is below but now of \mathbb{R}^n .

(pure) Newton method: let $H(\bar{x}) = \nabla^2 f(\bar{x})$.

- consider the quadratic approx of $f(\bar{x})$ at \bar{x}_0 :

$$g_{\bar{x}}(\bar{x}) := f(\bar{x}_0) + \nabla f(\bar{x}_0) \cdot (\bar{x} - \bar{x}_0) + \frac{1}{2} (\bar{x} - \bar{x}_0)^T H(\bar{x}_0) (\bar{x} - \bar{x}_0)$$

- choose \bar{x}_{new} as minimum point of $g_{\bar{x}}(\bar{x})$:

$$\begin{aligned} \nabla g_{\bar{x}}(\bar{x}) &= 0 \quad (\Rightarrow \nabla f(\bar{x}_0) + H(\bar{x}_0)(\bar{x} - \bar{x}_0) = 0) \\ \Rightarrow \bar{x}_{\text{new}} &= \bar{x}_0 + \underbrace{H(\bar{x}_0)^{-1}(-\nabla f(\bar{x}_0))}_{\Delta x_0 = \bar{x} - \bar{x}_0} \end{aligned} \quad \left. \begin{array}{l} \text{not class w.r.t.} \\ \text{exact search} \end{array} \right\}$$

This method is well defined if $H(\bar{x}_0)$ is invertible, and that it will give a descent direction only if $\nabla f(\bar{x}_0)$ is not 0.

method w.s.:	<ul style="list-style-type: none"> - extremely computationally - only locally convergent + fast convergence + convenient unit off the coordinates transformation
--------------	--

Plan. Suppose $f \in C^2$, \bar{x} is at $\nabla f(\bar{x}) = 0$ and $H(\bar{x})$ is not def and Lipschitz continuous. Then

Let \bar{x} be sufficiently close to \bar{x} (1) $\bar{x} \rightarrow \bar{x}$ quadratically
 (2) $\|\nabla f(\bar{x})\| \rightarrow 0$ quadratically

MODIFICATIONS AND EXTENSIONS

(1) If $\Delta x = \bar{x}$ does not make sense we can set it to 0 or into user-set vector.

(2) No guarantee to have \bar{x} well defined and a descent direction we could set

$$\Delta x = H(\bar{x})^{-1}(-\nabla f(\bar{x}))$$

$$\text{but rather } \Delta x = (\bar{x} I + H(\bar{x}))^{-1}(-\nabla f(\bar{x}))$$

(3) Using trust regions: we could limit the increase of Δx and our trust in a vector \bar{x} (adaptive) which \bar{x} is approximated well by $f(\cdot)$.

CONJUGATE GRADIENT METHOD

Def. Let Q a symmetric non negative. Two vectors $\tilde{z}_1, \tilde{z}_2 \in \mathbb{R}^n$ are Q -conjugate if $(\tilde{z}_1, Q \tilde{z}_2) = \tilde{z}_1^T Q \tilde{z}_2 = 0$.
 If Q is not def. then a set of vectors $\tilde{z}_1, \dots, \tilde{z}_m$ are Q -conjugate if they are linear independent.

Consider the case of quadratic models convex functions, no global extrema.

Def. Let $\tilde{x}_0, \dots, \tilde{x}_m$ be in Q -conjugate directions.

Then, the reg. exns. converge according to the usual line search scheme

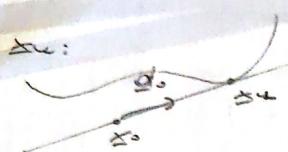
$$\tilde{x}_{k+1} = \tilde{x}_k + \alpha_k \tilde{x}_k \quad \alpha_k = - \frac{\tilde{g}(\tilde{x}_k) \cdot \tilde{x}_k}{\tilde{x}_k \cdot (Q \tilde{x}_k)}$$

terminates to the unique global ext. at most in m iterations

$$\tilde{x}^* = \tilde{x}_0 + \sum_{k=0}^{m-1} \alpha_k \tilde{x}_k$$

Project: the optimization is "incremental", in the sense that $\tilde{x}^* = \tilde{x}_m$ is the global ext. when all each of the \tilde{x}_k are the return on

- the full-versions are $\{\tilde{x}_k\}_{k=0}^m: \tilde{x} = \tilde{x}_0 + \alpha_1 \tilde{x}_1 + \dots + \alpha_m \tilde{x}_m$
- the full-versions inverse $\{\tilde{x}_k\}_{k=0}^m: \tilde{x} = \tilde{x}_0 + \sum_{k=0}^{m-1} \alpha_k \tilde{x}_k = \tilde{v}_m$



$\Rightarrow \tilde{v}_m = \tilde{x}_0 + \sum_{k=0}^{m-1} \alpha_k \tilde{x}_k$

How we derive Q -conjugate directions?

- initialization: $\tilde{x}_0, \tilde{d}_0 = -\nabla g(\tilde{x}_0), h = 0$

- iteration:

$$\begin{aligned} \tilde{x}_{k+1} &= \tilde{x}_k + \alpha_k \tilde{d}_k \\ \tilde{d}_{k+1} &= -\nabla g(\tilde{x}_{k+1}) + B_k \tilde{d}_k \\ \alpha_k &= \frac{-\nabla g(\tilde{x}_k) \cdot \tilde{d}_k}{\tilde{d}_k \cdot (Q \tilde{d}_k)} \end{aligned}$$

(one can exact one vector to minimize $g(\tilde{x}_k + \alpha \tilde{d}_k)$)

$$= \frac{\tilde{d}_k \cdot \tilde{d}_k}{\tilde{d}_k \cdot (Q \tilde{d}_k)}$$

two next possible (α_k)
 see descent direction

$$\begin{aligned} \tilde{d}_{k+1} &= -\nabla g(\tilde{x}_{k+1}) + B_k \tilde{d}_k \\ B_k &= \frac{\nabla g(\tilde{x}_{k+1}) \cdot (Q \tilde{d}_k)}{\tilde{d}_k \cdot (Q \tilde{d}_k)} \end{aligned}$$

$$\begin{aligned} &= (\text{min } \alpha) \frac{\|\nabla g(\tilde{x}_{k+1})\|^2}{\|\nabla g(\tilde{x}_k)\|^2} \\ &= \frac{\nabla g(\tilde{x}_{k+1})^T (\nabla g(\tilde{x}_k) - \nabla g(\tilde{x}_{k+1}))}{\|\nabla g(\tilde{x}_k)\|^2} \end{aligned}$$

method w.s.:

- + no computational hardness
- requires exact/accurate grad. ($\nabla g(\tilde{x}_k)$) to not lose Q -conjugacy
- not invariant w.r.t. orthogonal transformations
- (means \rightarrow faster convergence w.r.t gradient method)
 \rightarrow lower comp. load w.r.t gradient

+ can be accelerated
 relaxation

CONJUGATE DIRECTION METHODS

Now we are in the case of stationary functions.

- initialization: $\tilde{x}_0, \tilde{d}_0 = -\nabla f(\tilde{x}_0), h = 0$

- iteration:

$$\begin{aligned} \tilde{x}_{k+1} &= \tilde{x}_k + \alpha_k \tilde{d}_k \\ (\text{alpha min. w.r.t. needed}) \end{aligned}$$

$$\begin{aligned} \tilde{d}_{k+1} &= -\nabla f(\tilde{x}_{k+1}) + B_k \tilde{d}_k \\ B_k &= \frac{\|\nabla f(\tilde{x}_{k+1})\|^2}{\|\nabla f(\tilde{x}_k)\|^2} \end{aligned}$$

gradual-
 release

$$B_k = \frac{\nabla f(\tilde{x}_{k+1}) \cdot (\nabla f(\tilde{x}_{k+1}) - \nabla f(\tilde{x}_k))}{\|\nabla f(\tilde{x}_k)\|^2}$$

polish-
 release

method
ws:

- the real best choice for large n problems
- + scan computationally cost
- globally convergent if restart version
(or even without)

Convergence, CG: usually, the more we iterate (we do T), the better our estimates we get.

$$\|\frac{\Delta u - \Delta^k u}{\Delta u}\|_Q^2 = \left(\frac{\Delta u - \Delta^k u}{\Delta u + \Delta^k u} \right)^2 \|\frac{\Delta u - \Delta^k u}{\Delta u}\|_Q^2$$

(

$\Delta u = \dots = \Delta^m u$
various of k)

Convergence, CG: convergence is super-linear when n iterations (number of CG, PR method, exact search; but will not hold for PR and exact search).

QUASI NEWTON METHODS

Idea: rather than using $D^2 f(\bar{u})$, we extract 2nd order information
through various of $Df(\bar{u})$.

$$\Delta u_k = \Delta u + \alpha_k \Delta w \rightarrow \text{Newton: } \Delta u = (D^2 f(\bar{u}))^{-1} (-Df(\bar{u}))$$
$$\rightarrow \text{Quasi: } \Delta u = H_u (-Df(\bar{u}))$$

⇒ we try to estimate H_u
as def matrix of the inverse
of the gradient

method
ws:

- + always well defined (and doesn't decrease)
- + one updates 1st order derivatives
- + iteration cost $O(n^2)$ and $O(n^3)$ of Newton
- requires storing, handling matrix
(gradient vs. wrt CG or QD methods)

How do we characterize H_u ? we know how do we derive the 2nd order information?

$$f(\bar{u} + \delta) \approx f(\bar{u}) + \delta^T Df(\bar{u}) + \frac{1}{2} \delta^T D^2 f(\bar{u}) \delta$$

↓
 $Df(\bar{u} + \delta) \approx Df(\bar{u}) + D^2 f(\bar{u}) \delta$
↓ net $\Delta u := \Delta u_k - \Delta u$

$$\Delta u := Df(\bar{u}_k) - Df(\bar{u}) \approx D^2 f(\bar{u})(\Delta u_k - \Delta u)$$

$$\Delta u \approx [D^2 f(\bar{u})]^{-1} \Delta u_k$$

$$[D^2 f(\bar{u})]^{-1} \Delta u \approx \Delta u$$

- + convenient wrt. tuning
- + less sensitive to incorrect 2D reader

- + can easily compute else
but slow

$$\Rightarrow \begin{cases} \text{recon (*)} \\ \text{condition: } H_u \Delta u = \Delta u \end{cases}$$

But in this way we not yet determined uniquely?
So how do we update H_u ?

- rank 1 update: $H_{u,k} = H_u + \alpha_k \Delta u \Delta u^T$

$$(*) \Rightarrow H_u \Delta u + \alpha_k \Delta u \Delta u^T \Delta u = \Delta u$$

$$\underbrace{\alpha_k \Delta u (\Delta u^T \Delta u)}_{+} = \Delta u - H_u \Delta u$$

more precise
by Δu on
better sides

$$\underbrace{\Delta u - H_u \Delta u}_{+} \quad \text{we can very
choose choices}$$

$$\Delta u = \frac{1}{\Delta u^T \Delta u}$$

Eventually this successive well reach to some value (as $H_n = Q - u$) but also reach & does not converge nos left so we move to

- rank 2 update: $H_{n+1} = H_n + \alpha_n \Delta u + b_n \approx \Delta u$

$$(4) \Rightarrow H_n \Delta u + \alpha_n \Delta u + b_n \approx \Delta u = \Delta u$$

$$\underbrace{\alpha_n (\Delta u)}_{\Delta u} + \underbrace{b_n \approx \Delta u}_{H_n \Delta u} = \Delta u - H_n \Delta u$$

$$\alpha_n = \frac{1}{\Delta u} = \frac{1}{H_n \Delta u}$$

$$b_n = \frac{-\epsilon}{\Delta u} = \frac{-\epsilon}{(H_n \Delta u) \Delta u} = \frac{-\epsilon}{\Delta u^2 H_n}$$

We get in this way the DFP method.
prop. of this holds:

converge (B) condition: $\Delta u \cdot \Delta u > 0 \quad \forall \Delta u \Rightarrow$

DFP method reserves
nos left of H_n (as of 40
more than the search
one will be)

But this condition is less to prove, no we see now.

if Δu reaches zero \Rightarrow (B) holds $\forall \Delta u \neq 0$

Comments BFGS method, the rules us more to construct
convergent direction of the common (another flavor w/o
inverse) but in this case it can't be easily inverted.

So now for (4) we ask $\Delta u = B_n^{-1} \Delta u$ and seen we can
check w/o invertibility this rank 2 updates.

In the 2D dimension comes from a set of lines slope
the two forming one dimension.

BFGS has most of the same properties of DFP, but it's more
robust in numerical terms.

Once we invert the BFGS matrix we can also compute w/o
already with the DFP one to compute the Broyden (as 2)
of methods:

$$H_{n+1} = (4 - \varphi) H_{n+1}^{DFP} + (\varphi) H_{n+1}^{BFGS}$$

CONVERGENCE

2D (Dennis and More) Model: we converge whenever w/o
technical part, $\|f(x)\|_2 \rightarrow 0$, $\Delta u = Q^{-1} \Delta u$, Δu stationary
point is $Df(x) = 0$ and local entire $Df(x) = 0$ is df) the
accuracy of Δu with the real dimension $Df(x) = 0$ increases in
the direction given by Δu :

$$\lim_{n \rightarrow \infty} \frac{\|(B_n - Df(x)) \Delta u\|}{\|\Delta u\|} = 0$$

2D: under more assumptions, we can have global convergence even
in the incorrect 1D search case.

velocitas de convergencia:

G linear

CG & CD:
otros en
n-steiners

Q-M
superlinear
(local)

n
y mas rapi
(local)

velocitas de convergencia:

local

n (ent. cost)
Q-M (cost)

global

G (ent. slow)
CG, CD (lento)

computational
costs:

but slow for Q-M we can
choose global costs
under some assumptions

G
O(n)

CD Q-M
 $O(n^2)$ o pe
otro tipo de
procedure

n
 $O(n^3)$ o la
matrixt
inversion

CONSTRAINED NONLINEAR OPTIMIZATION

5.4 NEC OPT CONDITIONS

Consider the problem structure

$$\begin{aligned} \min f(\bar{x}) \\ \text{s.t. } f_i(\bar{x}) \leq 0 \quad i=1, \dots, m \\ \text{s.t.m} \end{aligned}$$

$f \in \mathbb{C}^4$
s.t. simple
non-eq.

Def. Then $\bar{x} \in S$ let

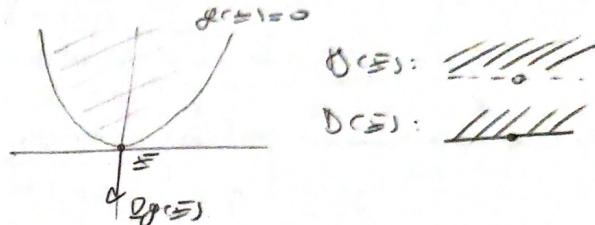
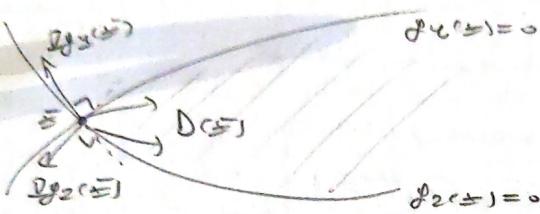
$$D(\bar{x}) = \{ \alpha \in \mathbb{R}^m : \exists \bar{\alpha} > 0 : \bar{x} + \alpha \bar{\alpha} \in \text{dom}(f_i, \bar{x}) \} =$$

= core of the feasible directions

$$I(\bar{x}) = \{ \omega \in \mathbb{R} : f_i(\bar{x} + \omega) = 0 \} = \text{set of real values such that} \\ \text{the function is zero at } \bar{x} + \omega$$

$$D^*(\bar{x}) = \{ \alpha \in \mathbb{R}^m : Df(\bar{x}) \cdot \alpha \in I(\bar{x}) \} =$$

= core of the directions ^{not necessarily} contained in the
gradients of all active constraints



Proposition. $D^*(\bar{x}) \supseteq D(\bar{x}) \cap S$.

(1st order) $f_{\text{loc}}(\bar{x})$ s.t.s loc min $\Rightarrow Df(\bar{x}) \cdot \alpha \geq 0 \quad \forall \alpha \in D(\bar{x})$
 \Rightarrow all feasible directions
are descent directions

not all vectors $\alpha \in D(\bar{x})$ are feasible directions, which are the
ones of $D^*(\bar{x})$. However, this is sufficient to characterize. So we
call the columns:

Def (CQ, constraint qualification, non-neg.).

CQ condition ($\Leftrightarrow D^*(\bar{x}) = D(\bar{x})$)

if CQ on s.t.
not valid, then
but not nec

Def (KKT, nec opt conditions) Suppose $f \in \mathbb{C}^4, g \in \mathbb{C}^2$, CQ oss
holds at $\bar{x} \in S \cap \text{a feasible point}$.

$$\begin{aligned} \bar{x} \text{ loc min } f &\Rightarrow \exists \text{ kkt multipliers } \mu_1, \dots, \mu_m \geq 0 \text{ s.t.} \\ &Df(\bar{x}) = \sum_{i=1}^m (-\mu_i) Dg_i(\bar{x}) \quad \text{active const} \\ (\Leftrightarrow) \quad \left\{ \begin{array}{l} Df(\bar{x}) = \sum_{i=1}^m (-\mu_i) Dg_i(\bar{x}) \\ \mu_i g_i(\bar{x}) = 0 \quad \forall i=1, \dots, m \end{array} \right. \quad \text{all const} \end{aligned}$$

To we will impose those conditions plus the ones of \bar{x} not being
the const to have feasible candidate extreme points.

How can we ensure no slacks or non-strict?

Prop (suff conditions for CQ).

(1) g_i are linear & OR
 g_i convex & s.t. for interior
feasible point ($\bar{x} : f_i(\bar{x}) \leq 0 \wedge \bar{x} \in S$) \nearrow s.t.s

(2) $Dg_i(\bar{x})$ are linear &
 $\text{the } Dg_i(\bar{x}) \sim \text{(active const)}$ \nearrow s.t.s

Now the next result shows how the KKT conditions become iff
for convex problems.

Then (but nec and suff, comes ~~and~~ and we come later) $\liminf_{\epsilon \rightarrow 0} f(\epsilon) > 0$ comes, and we come later $\liminf_{\epsilon \rightarrow 0} f(\epsilon) > 0$.

\Rightarrow $\exists m_1, \dots, m_n > 0$ st

$$\begin{cases} \inf_{\epsilon \in \mathbb{R}} f(\epsilon) = \sum_{i=1}^n (-m_i) D_{\text{ext}}(\epsilon) \\ m_i D_{\text{ext}}(\epsilon) = 0 \quad \forall \epsilon \in (-m_i, m_i) \end{cases}$$

GENERAL CASE WITH EQUALITY CONSTRAINTS

more generally, the equality constraint will be always active constraint, and the $\inf_{\epsilon \in \mathbb{R}}$ will be $\inf_{\epsilon \in \mathbb{R}^+}$ (not in \mathbb{R}^+).

$\max_{\epsilon \in \mathbb{R}} f(\epsilon)$

$$\begin{aligned} \text{st } & f(\epsilon) \leq 0 \quad \forall \epsilon \in \mathbb{R} \\ & g_i(\epsilon) = 0 \quad i \in I \\ & \leq \text{extreme points} \end{aligned}$$

f, g_i lie in \mathbb{C}^n
st the feasible region

Due to symmetry, we consider set $\mathbb{R}_{\geq 0} = \mathbb{R}_0^+$, so we extend Def.

$$\begin{aligned} \mathcal{D}(f, g) &= \left\{ y \in \mathbb{R}^n : \begin{aligned} &y = \sum_{i=1}^n \frac{m_i \epsilon_i}{\|g_i(\epsilon_i)\|}, \forall \epsilon_i \in \mathbb{R}_{\geq 0}^+, \sum m_i \leq 1 \end{aligned} \right\} \\ &= \text{closed cone of the tangents at } \bar{\epsilon} \end{aligned}$$

Def. $\mathcal{D}(f, g)$, convex hull of extreme points

$$\begin{aligned} \text{CQ condition} \\ \text{tangents at } \bar{\epsilon} \end{aligned} \Leftrightarrow \boxed{\mathcal{D}(f, g) = \mathcal{D}(f) \cap \mathcal{H}(g)}$$

$$\begin{aligned} \text{tangents at } \bar{\epsilon} & \quad \mathcal{D} = \{y : D_{\text{ext}}(\bar{\epsilon}) \circ y \leq 0 \text{ for all } g_i\} \\ \text{tangents at } \bar{\epsilon} & \quad H = \{y : D_{\text{ext}}(\bar{\epsilon}) \circ y \leq 0\} \end{aligned}$$

active in $\mathbb{R}_{\geq 0}^+$

active by constraint

the all of them

Then (but, nec and suff conditions, general case) $\liminf_{\epsilon \in \mathbb{R}} f(\epsilon) = \inf_{\epsilon \in \mathbb{R}^+} f(\epsilon)$, $\mathcal{D}(f, g)$ lies on boundary of $\mathcal{D}(f)$.

$$\begin{aligned} \text{if } f \text{ non} \Rightarrow & \boxed{\begin{aligned} &\text{f non} \Rightarrow \text{f ext}(\bar{\epsilon}), \text{ active at } \bar{\epsilon}, \text{ st} \\ & D(f, g) = \sum_{i=1}^n (m_i) D_{\text{ext}}(\bar{\epsilon}) + \sum_{i \in I} (-m_i) D_{\text{ext}}(g_i) \end{aligned}} \end{aligned}$$

Proof (second part of CQ).

(1) f convex \Rightarrow interior feasible point \in for all g_i and $\bar{\epsilon}$ \Rightarrow CQ on $\mathbb{R}_{\geq 0}^+$

(2) $D(f, g)$ two points now are \perp to $D_{\text{ext}}(g_i)$ \Rightarrow CQ on $\mathbb{R}_{\geq 0}^+$

5.2 SUFF OPT CONDITIONS

$$\begin{aligned} \max_{\epsilon \in \mathbb{R}} f(\epsilon) \\ \text{st } & f(\epsilon) \leq 0 \quad \forall \epsilon \in \mathbb{R}_{\geq 0}^+ \\ & \text{extreme points} \end{aligned} \quad (P)$$

Def. The resource function associated to problem (P), w_0

$$L(\bar{\epsilon}, w) = f(\bar{\epsilon}) + \sum_{i=1}^n w_i g_i(\bar{\epsilon}) \quad (\text{ext})$$

more representation
where we can do it

a point $(\bar{\epsilon}, \bar{w})$ will $\in \mathcal{D}(f)$, $\bar{w} \geq 0$ (no feasible $\mathcal{D}(f)$) \Leftrightarrow

$$\bar{\epsilon} = \arg \min_{\bar{\epsilon} \in \mathcal{D}(f)} L(\cdot, \bar{w}) \quad \& \quad \bar{w} = \arg \max_{\bar{w} \in \mathcal{D}(f)} L(\bar{\epsilon}, \cdot)$$

Prop (characterization)

$$(\bar{\epsilon}, \bar{w}) \text{ will } \in \mathcal{D}(f) \Leftrightarrow \bar{w} \text{ is a}$$

$$(1) L(\bar{\epsilon}, \bar{w}) = \min_{\bar{\epsilon} \in \mathcal{D}(f)} L(\bar{\epsilon}, \bar{w}) \quad \& \quad \bar{w} \in \mathcal{D}(f)$$

$$(2) f(\bar{\epsilon}) \leq 0 \quad \text{two points} \quad \& \quad \bar{w} \in \mathcal{D}(f)$$

$$(3) \bar{w} g_i(\bar{\epsilon}) = 0 \quad \text{two points} \quad \& \quad \text{cone cond (local)}$$

Van (soft ant continuous).

(\bar{E}, \bar{u}) is a middle rent of $L(\bar{z}, \bar{u})$ \Rightarrow \bar{u} is a double rent of middle rent (P)

W+ excess also nec for convex molleus, where it also encloses connection to the left molleus.

where excess rent is non convex molleus a middle rent not convex

Van. Sum of non convex, pw are taken from one for interior double rent). Van will also cover.

(P) has an external left \Leftrightarrow $\bar{u} \geq \bar{z}$ $\Leftrightarrow (\bar{E}, \bar{u})$ is a middle rent of $L(\bar{z}, \bar{u})$

the previous term

For convex molleus, the left ensures that a point not in the plane, $w \neq \bar{z}$, must lie outside left. turns out that

$$(u_{\text{ext}}) = (\text{distance from } \bar{z} \text{ to the middle rent})$$

$$Df = \sum_{w \in I} (-w) \frac{\partial f}{\partial w}$$

$$\downarrow L(\bar{z}, \bar{u}) = f(\bar{z}) + \sum_{w \in I} (-w) f(w)$$

$$\Downarrow Df(\bar{z}) = \sum_{w \in I} (-w) \frac{\partial f}{\partial w} \Downarrow$$

\Leftrightarrow HAT

5. A LAGRANGIAN DUALITY

What we also know is that the whole problem on a non molleus (P) we can solve at all, solving the dual problem looking for a middle rent of the excessive function.

$$(P) \quad \max_{\bar{u} \in \mathbb{R}^n} f(\bar{u}) \quad \Leftrightarrow \quad (D) \quad \max_{\bar{u} \in \mathbb{R}^n} (w(\bar{u})) \quad \Rightarrow \text{middle rent}$$

$\min_{\bar{u} \in \mathbb{R}^n} L(\bar{z}, \bar{u})$

$$\begin{matrix} \bar{z} \text{ exible for } (P) \\ \text{by duality for } (D) \end{matrix} \Rightarrow \begin{matrix} \text{weak } w(\bar{u}) = f(\bar{u}) \\ \text{strong } w(\bar{u}) \leq f(\bar{u}) \end{matrix}$$

$$\begin{matrix} \text{under } \\ \text{last, } \\ \text{by strong } \\ \text{duality:} \end{matrix} \quad w(\bar{u}) = f(\bar{u}) \quad \Leftrightarrow \quad \begin{matrix} \bar{u} \text{ is opt of } (P) \\ \bar{u} \text{ is opt of } (D) \end{matrix}$$

$\Leftrightarrow (\bar{E}, \bar{u})$ is a middle rent

So the method to solve excessive is:

- Define the excessive function
- minimize w.r.t \bar{u} defining $w(\bar{u}) = \inf u$ where $u \in \mathbb{R}^n$
- minimize w.r.t \bar{u} defining $f(\bar{u}) = \sup_w w(\bar{u})$, where $w \in \mathbb{R}^m$
- set $L(\bar{z}, \bar{u})$ to get $w(\bar{u})$, while we then minimize the $L(\bar{z}, \bar{u})$ to get $w(\bar{u}) = f(\bar{u})$
- if no duality can we should set $w(\bar{u}) = f(\bar{u})$

In the last, we have to reverse - last

when defining $w(\bar{u})$, in the last, revert reverse - last
(1) $w(\bar{u})$ is concave
(2) $f(\bar{u})$ is a convex function of $w(\bar{u})$ if we invert the $w(\bar{u})$

In general (D) is easier than (P) , even if no middle rent exists.
In general (D) is easier than (P) , even if no middle rent exists.
- if middle rent \bar{u} : we can define \bar{u} around \bar{u} (P)
- if no middle rent \bar{u} : we can still find \bar{u} as the unique minimum of middle rent \bar{u} : we can still find \bar{u} as the unique minimum of $L(\bar{z}, \bar{u})$ (which will give a middle rent \bar{u}), and we can then reverse of \bar{u} as the unique minimum of $L(\bar{z}, \bar{u})$ to get $w(\bar{u})$.
create a reverse of \bar{u} as the unique minimum of $L(\bar{z}, \bar{u})$.

Under convex assumptions there is no duality, and there exists a middle rent.

5.5 2nd ORDER HGT CONDITIONS

at $\min g(\underline{x})$
 $\underline{x} \in \mathbb{R}^n$, $w \in \mathbb{R}^m$,
 $b \in \mathbb{R}^m$, $A \in \mathbb{R}^{m \times n}$

$$\Rightarrow L(\underline{x}, w, \underline{w}) = g(\underline{x}) + \sum_{i=1}^m w_i g_i(\underline{x}) + \sum_{j=1}^m b_j h_j(\underline{x})$$

(2nd ORD)
 HGT COND

\underline{x} loc min
 \underline{x} is the $\underline{x}(\underline{\underline{x}})$ one s.t.
 it's free rel

if more than two that satisfy
 the HGT conditions

$$\begin{aligned} D_x L(\underline{x}, w, \underline{w}) &= 0 \\ \sum_i w_i g_i(\underline{x}) &= 0 \\ w &\geq 0, w \in \mathbb{R}^m \end{aligned}$$

$$g_i(\underline{x}) = 0 \quad | \text{ free}$$

Moreover, over \mathbb{R}^m of the $\underline{x}(\underline{\underline{x}})$
 $\frac{\partial g_i(\underline{x})}{\partial w_j} \cdot \underline{w} = 0 \quad \forall j$
 must satisfy $\underline{w} \cdot D_{xx}^2 L(\underline{x}, \underline{w}, \underline{\underline{x}}) \geq 0$

(2nd ORD)
 HGT COND

\underline{x} satisfies under $(\underline{x}, \underline{\underline{x}})$
 the previous HGT cond

\Rightarrow for a strict
 loc min of
 f over X

$$\text{if } \underline{w} \cdot D_{xx}^2 L(\underline{x}, \underline{w}, \underline{\underline{x}}) \geq 0$$

$$\text{TERM: } \begin{aligned} \frac{\partial g_i(\underline{x})}{\partial w_j} \cdot \underline{w} &= 0 \quad w \in \mathbb{R}^m : w_j > 0 \\ \frac{\partial g_i(\underline{x})}{\partial w_j} \cdot \underline{w} &= 0 \quad w \in \mathbb{R}^m : w_j = 0 \\ \frac{\partial g_i(\underline{x})}{\partial w_j} \cdot \underline{w} &= 0 \quad \text{rel} \end{aligned}$$

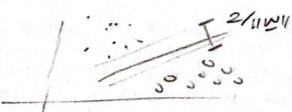
5.6 QUADRATIC PROGRAMMING

$$\begin{aligned} \min g(\underline{x}) &= \frac{1}{2} \underline{x}^T Q \underline{x} + \underline{c}^T \underline{x} \\ \text{at } \underline{x}^T \underline{x} &\leq b_w \quad w \in \mathbb{R}^m \\ \underline{x}^T \underline{x} &= b_w \quad w \in \mathbb{R}^m \\ \underline{x} &\in \mathbb{R}^n \end{aligned}$$

quadratic obj function
 linear constraints
 Q symm (wloc)

Ex training (linear) SVM: find the hyperplane
 that classifies the data more correctly

$$\begin{aligned} \min \underline{w} &= \frac{1}{2} \|\underline{w}\|^2 \\ \text{at } \underline{w}^T (\underline{x}_1 \underline{x}_1^T \underline{x}_2 \underline{x}_2^T \dots) - 1 &\geq 0 \end{aligned}$$



$$\max_{\underline{w} \in \mathbb{R}^n} \left(\min_{\underline{x} \in X} L(\underline{x} = (\underline{w}), \underline{w}) \right) = \left[\frac{1}{2} \|\underline{w}\|^2 \right] + \sum_i \min_{\underline{x} \in X} [\underline{w}^T (\underline{x}_i \underline{x}_i^T \underline{x}_i) - 1]$$

we need a ≥ 0 to
 be concave or
 we are used to

QP WITH ONLY EQUALITY CONSTRAINTS

$$\text{so we just have } \min \left\{ \frac{1}{2} \underline{x}^T Q \underline{x} + \underline{c}^T \underline{x} : A \underline{x} = b \right\}$$

so we just have $\min \left\{ \frac{1}{2} \underline{x}^T Q \underline{x} + \underline{c}^T \underline{x} : A \underline{x} = b \right\}$

we write the HGT conditions:

$$\begin{aligned} \underline{x}^T \underline{x} = b &\text{ true} \\ \Rightarrow A = \begin{pmatrix} -\underline{x}_1 \\ -\underline{x}_2 \\ \vdots \\ -\underline{x}_m \end{pmatrix} &\text{ so now we have} \end{aligned}$$

$$\begin{cases} (\underline{x}^T \underline{x}) + \sum_{i=1}^m \min_{\underline{x} \in X} (\underline{x}^T \underline{x}) = 0 \\ \underline{x}^T \underline{x} = b \end{cases} \quad \begin{array}{l} \text{eq satisfied from} \\ \text{some eq const} \end{array}$$

$\underline{x}^T \underline{x} = b \quad \text{const block are automatically satisfied}$

which was reduced to this expression over system, derived from
removing the constraints:

$$\begin{cases} Qz + \sum_{w \in W} w = -c \\ Az = b \end{cases} \Rightarrow (A^T \quad Q^T) \begin{pmatrix} z \\ w \end{pmatrix} = \begin{pmatrix} -c \\ b \end{pmatrix}$$

Well known method: we can ^{assuming} choose cols are basis and then
eliminate the variables so $z = z_0 + zw$ with
 $\begin{pmatrix} z \\ w \end{pmatrix}$ a feasible ult
 w an appropriate vector $\in \mathbb{R}^{n-m}$

In this case take unknown sets related to an unconstrained QP
non $w \in \mathbb{R}^{n-m}$ $\left[\frac{1}{2} w^T (Z^T Q Z) w + (Q z_0 + c)^T Z w \right]$

QP WITH INEQUALITY CONSTRAINTS

Knowing from the previous section of solutions can by constraint values we
will come up to:

- determine $I(z_0)$, the active set around the opt rel
- solve a system of QPs we will eq const

Active set method: find an initial feasible z_0 and choose
 $w_0 = E U \{ w \in I : z_0^T w = b_w \} = E U I(z_0)$. then at iteration k :

- determine the active

$$\text{non } \{ g \leq 0 \} : g^T (z_k + w) = b_w, w \in W_k ?$$

^{we minimize along direction g} ^{well satisfying all const required by w}

$$\Leftrightarrow \text{non } \{ g \leq 0 \} : g^T w = 0, w \in W_k ?$$

- based on the we determine α_k to update z_k as
 $z_k + \alpha_k g_k$, and the update w_k .

- if $\alpha_k \neq 0$ we find an other largest non active
of the active, all the feasible const w are
available w_k)

$$\Rightarrow \alpha_k = \min \left(1, \frac{b_w - g^T w_k}{g^T g_k} \right),$$

$W_{k+1} = W_k \cup \{ w' \}$ with w' the index of the const
becoming active at z_k

- if $\alpha_k = 0$ then z_k is the new one the w_k const.
we need to check wif it is the last one of the const
problem: we compute the ult multipliers

$$(Q z_k + c) + \sum_{w \in W_k} \alpha_k w = 0 \xrightarrow{\text{all const}} \text{If } (z_k) = \sum_{w \in W_k} \alpha_k w$$

still, here the
is the one
constrained in the
system when
minimizing
 $g(z_k + w)$

$\left\{ \begin{array}{l} \text{if } \alpha_k > 0 \text{ then } z_k \text{ is the last of QP} \\ \text{if } \alpha_k = 0 \Rightarrow z_k \text{ is the last of QP} \text{ and } W_{k+1} = W_k \setminus \{ w' \} \text{ more with most neg const} \end{array} \right.$

5.7 PENALTY METHOD & AUGMENTED LAG

Penalty method: the idea is to

- remove a const
- reduce its/other violation on the obj function
- solve a sequence of unconstrained (QP) problems

$$(P) \quad \text{non } f(z) \\ \text{at } Q(z) = 0 \quad w \in \mathbb{R}^m$$

idea: let $y_k \geq 0$ and γ_k for each
 $w \in W$ minimize that $Q(z, y_k)$

(quadratic
penalty - const)
problems

$$\text{non } Q(z, y) = f(z) + \frac{1}{2y} \sum_{w \in W} Q(w)^2$$

General scheme:

- (1) select $\varepsilon > 0$, $y_0 > 0$, a reference $\tau_h \rightarrow 0$, ΔS , $h = 0$
- (2) compute Δu approximate number of $\Delta(\cdot, y_h)$ starting from Δh and terminating when $\| DQ(\Delta u, y_h) \| \leq \varepsilon$.
- (3) if overall termination criterion is met (e.g. $|\Delta u|_{\text{ref}} - |\Delta u| < \varepsilon$) then \rightarrow return ref Δu
 else \rightarrow reduce $y_h + \Delta u$ and repeat from (2)

Δu (more accurate)

$$\begin{aligned} \Delta u &\leftarrow \text{ref} \\ \text{th}(\text{ref } \Delta u = \Delta u) &\Rightarrow y_h \rightarrow 0 \end{aligned}$$

every time point Δu is
selected from which Δu
was a ref of (P)

Δu (more realistic)

$$\begin{aligned} \Delta u &\rightarrow 0 \\ y_h &\rightarrow 0 \end{aligned} \Rightarrow$$

every time point Δu at which $Dw(\Delta u)$
or Δu is a ref of (P)
may contain only one reference element
to which $\Delta u \rightarrow \Delta u$ is at

$$\Delta u^* = \frac{\Delta u}{h} - \frac{Cw(\Delta u)}{y_h}$$

point y_h least satisfies
that could make Δu also was because

$$\begin{aligned} L(\Delta u, y) &= f(\Delta u) - \sum_{w \in E} Cw(\Delta u) \Rightarrow D_L = Df - \sum_{w \in E} Dc_w = 0 \\ Q(\Delta u, y) &= f(\Delta u) + \frac{1}{24} \sum_{w \in E} Cw(\Delta u)^2 \Rightarrow D_Q = Df + \frac{1}{24} \sum_{w \in E} Cw(\Delta u)^2 = 0 \end{aligned}$$

However, on y_h the quadratic residual will become ill conditioned. So the ref will be the more the quadratic residual on the reference function.

Just we conclude (we can employ also methods also with very
converg. by a term $1/24 \sum [Cw(\Delta u)]^2$, considering w. and w.
 $Cw(\Delta u) \geq 0$ we. And we could also use other residuals than the
quadratic one.

Augmented Lagrangian method: reduce all constrained problems to
 - moving the regularization in the function
 - introducing explicit estimates for the multipliers

$$(P) \quad \min_{w \in E} f(\Delta u) \\ \text{st } Cw(\Delta u) = 0 \quad \text{WEF} \\ \sum_{w \in E}$$

see function

quadratic reg-
ular term

$$(AP) \quad \min_{w \in E} L(\Delta u, w, y) = f(\Delta u) - \sum_{w \in E} Cw(\Delta u) + \frac{1}{24} \sum_{w \in E} (Cw(\Delta u))^2$$

General scheme:

$$(1) \text{ initialize } \varepsilon > 0, y_0 > 0, \Delta u \rightarrow 0, \Delta u^0, y^0, h = 0.$$

- (2) determine error number Δu of $L(\Delta u, w_h, y_h)$ starting
from the initial $\| DLA \|^2 \leq \varepsilon$. Note that

$$D_L A(\dots) = Df(\Delta u) - \sum_{w \in E} \left(\Delta u - \frac{Cw(\Delta u)}{y_h} \right) Dc_w(\Delta u)$$

else will stop to be the
external ref is number

- (3) if overall termination criterion is met

then \rightarrow from $\Delta u^* = \Delta u - \frac{Cw(\Delta u)}{y_h}$, reduce $y_h + \Delta u$ to Δu and loop.

Δu
 \rightarrow loc min at which $Dw(\Delta u)$
 one Δu +
 2nd order up to cont. controlled
 at $\Delta u, y_h$ and to

the problem was well posed,
 we have good conv speed,
 etc)

5.8 BARRIER METHOD

$$(P) \quad \min_{\mathbf{x} \in \mathbb{R}^n} f(\mathbf{x}) \quad \text{st } g_i(\mathbf{x}) = 0 \quad \text{wei}, \quad \text{let } x_k \text{ be the double reason}$$

Def.: Let $x^0 = \text{int}(x) \neq \emptyset$. If function $\mathbf{R}^n \rightarrow \mathbf{R}$ is a barrier function w.r.t. its contours over x^0 , $b(x) \xrightarrow{x \rightarrow x^0} +\infty$, $b(x) = 0$ for $\mathbb{R}^n \setminus x^0$.

To the idea of the method is:

- add to the obj. function the barrier terms associated to the contours
- solve a sequence of unconstrained opt problems w.r.t.

$$(\text{barrier function}) \quad \min_{\mathbf{x} \in \mathbb{R}^n} P(\mathbf{x}, \mathbf{y}) = f(\mathbf{x}) + \sum_{i=1}^{m_0} (-\ln(g_i(\mathbf{x})))$$

General scheme: start from \mathbf{x}^0 and do each h (and corresponding iteration) until $\mathbf{y}_h \rightarrow 0$) compute the minimizer of $P(\cdot, \mathbf{y}_h)$.

Obs: (1) starting from x^0 and rendering come out of it (or even out towards ∂x) we will always get interior sets
 (2) relation to hgt constraints:

$$\text{hgt } \Leftrightarrow D_x L = 0 \quad \Leftrightarrow Df(\mathbf{x}) - \sum_{i=1}^{m_0} \text{wei } Dg_i(\mathbf{x}) = 0$$

(\rightarrow since now (P) was defined w.r.t. \mathbf{x} contours, not \mathbf{y})

$$\text{min}_{\mathbf{x}} \text{ of } P(\cdot, \mathbf{y}) \Leftrightarrow D_x P = 0 \quad (\Leftrightarrow Df(\mathbf{x}) - \sum_{i=1}^{m_0} \left[\frac{\mathbf{y}_i}{g_i(\mathbf{x})} \right] Dg_i(\mathbf{x}) = 0)$$

\Rightarrow when $\mathbf{y} \rightarrow 0$ the minimizer $\mathbf{x}(\mathbf{y})$ of $P(\cdot, \mathbf{y})$ and the corresponding estimates $\mathbf{x}(\mathbf{y}) = \mathbf{y}/\text{wei}(\mathbf{x}(\mathbf{y}))$ (this comes w.r.t. two notes), the hgt cond of (P)

Obs. rule from above, under similar conditions all us can and well desired.

5.9 SEQUENTIAL QP

$$(P) \quad \min_{\mathbf{x} \in \mathbb{R}^n} f(\mathbf{x}) \quad \text{st } g_i(\mathbf{x}) = 0 \quad \text{wei} \quad , \quad \mathbf{f}, \mathbf{g}, \mathbf{w}, \mathbf{c} \in \mathbb{C}^n$$

performing a change of variables $\mathbf{x} = \mathbf{z} + \mathbf{q}$

Notes: extends Newton's method to nonlinearly constrained problems. To use derive the quadratic opt problem to find a direction \mathbf{d} to improve the current \mathbf{z} :

$$(Q-\mathbf{A}_h) \quad \min_{\mathbf{d}} f(\mathbf{z} + \mathbf{d}) + \mathbf{d}^T \mathbf{f}(\mathbf{z}) + \frac{1}{2} \mathbf{d}^T \mathbf{D}^2 f(\mathbf{z}) \mathbf{d}$$

$$\text{st } \begin{cases} g_i(\mathbf{z} + \mathbf{d}) = 0 & \text{wei} \\ \mathbf{g}(\mathbf{z} + \mathbf{d}) = 0 & \text{elc} \end{cases} \quad \text{quad opt of the center}$$

now we want examine quadratic convex, no the other/s also we to consider linear and quasilinear contours, we or not want ($\mathbf{q}^0, \mathbf{q}^1, \mathbf{p}^0$)
 - taking into the decomposition, we or not want ($\mathbf{q}^0, \mathbf{q}^1, \mathbf{p}^0$)
 of the lsc of (Qh) as also an opt set of the column \mathbf{d}

$$(QP-\mathbf{A}_h) \quad \min_{\mathbf{d}} f(\mathbf{z}) + \mathbf{d}^T \mathbf{f}(\mathbf{z}) + \frac{1}{2} \mathbf{d}^T \mathbf{D}^2 L(\mathbf{z}, \mathbf{q}^0, \mathbf{p}^0) \mathbf{d}$$

$$\text{st } \begin{cases} \mathbf{g}(\mathbf{z}) + \mathbf{D}\mathbf{g}(\mathbf{z})^T \mathbf{d} = 0 & \text{wei} \\ \mathbf{h}(\mathbf{z}) + \mathbf{D}\mathbf{h}(\mathbf{z})^T \mathbf{d} = 0 & \text{elc} \end{cases} \quad \text{quad opt of the center}$$

\Rightarrow method two two for sequentially, thus:
 - carry out an iteration of Newton's method on the obj. function
 - choose $\mathbf{G}(\mathbf{z})$ with the linearization of the center